StealthBot - Issues

#	Tracker	Status	Priority	Author	Subject	Assignee	Updated	Project
1400	Feature - New	New	Normal	rosudrag	No movement		2015-05-06 12:43 PM	StealthBot
1399	Bug	New	Normal	rosudrag	Anomaly Ratting Blood Raider sites	rosudrag	2015-05-06 12:40 PM	StealthBot
1381	Feature - Enhancement	New	Normal	clarity	Use % of Ore/Cargo Hold		2015-04-20 11:57 AM	StealthBot
1380	Bug	New	Normal	clarity	Freighter Mode & Corp Hangar Issues		2015-04-19 07:55 PM	StealthBot
1379	Bug	New	Normal	clarity	Not Utilizing Miasmos Ore Hold		2015-04-19 07:51 PM	StealthBot
1362	Feature - New	New	Normal	n0mad	Orbit a wreck or Large Collidable Object		2015-03-13 08:42 AM	StealthBot
1361	Bug	New	Normal	n0mad	Omnidirectional Tracking Link - midslot		2015-03-13 08:39 AM	StealthBot
1309	Feature - Enhancement	New	Normal	Sumpin Fishy	Recognize ore sites		2015-03-13 07:22 AM	StealthBot
1345	Feature - Enhancement	New	High	Futureman	Cicardian Sleeper Attack	Futureman	2015-01-24 08:42 AM	StealthBot
1338	Bug	New	Low	toboe.kacuragi	Hauling Mode - Fleet Hangar	toboe.kacuragi	2015-01-24 06:36 AM	StealthBot
1310	Bug	New	Normal	Sumpin Fishy	freightering doesn't find bookmarks		2014-12-20 07:28 AM	StealthBot
1322	Bug	New	Normal	zirconicus	Mining drone's usage not counting pilot drones skill		2014-12-19 06:51 AM	StealthBot
1313	Feature - Enhancement	New	Normal	Sumpin Fishy	POS Module - Compression array		2014-12-11 05:56 AM	StealthBot
1308	Feature - New	New	Normal	Sumpin Fishy	Salvaging		2014-12-08 03:31 PM	StealthBot
1261	Bug	New	Normal	charles2584	Laser lens swap.		2014-11-03 11:32 PM	StealthBot
1257	Bug	New	Normal	pz	Cargo space & ammo		2014-10-31 08:32 AM	StealthBot
1226	Feature - Enhancement	In Progress	Normal	Stealthy	Make TTS alerts optionally fire only once every few minutes	Stealthy	2014-10-30 08:08 PM	StealthBot
1237	Feature - New	New	Normal	pz	undock bookmarks		2014-10-18 09:58 PM	StealthBot
1234	Bug	New	Normal	Stealthy	Stop moving if we were moving when the last target is killed		2014-10-15 01:57 PM	StealthBot
1232	Feature - Enhancement	New	Normal	Stealthy	Add ability to select / deselect all ores for Mining configuration		2014-10-15 01:53 PM	StealthBot
1231	Bug	New	Normal	Stealthy	Miner mines nearby rocks for extremely short periods of time before bounce-warping		2014-10-15 01:48 PM	StealthBot
1230	Feature - Enhancement	New	Normal	Stealthy	Add a means of specifying that we -should not- use drones on a mission target		2014-10-15 01:46 PM	StealthBot
1229	Feature - Enhancement	New	Normal	Stealthy	Use tractor beams when looting mission objectives		2014-10-15 01:45 PM	StealthBot
1228	Feature - Enhancement	New	Normal	Stealthy	Make Mining ore selection group-based (e.g. Veldspar, Scordite) instead of type-based (e.g. Concentrated Veldspar)		2014-10-15 01:40 PM	StealthBot
1227	Feature - New	New	Normal	Stealthy	Optionally log out after max runtime is reached		2014-10-15 01:39 PM	StealthBot