

## StealthBot - Issues

#	Tracker	Status	Priority	Author	Subject	Assignee	Updated	Project
1362	Feature - New	New	Normal	n0mad	Orbit a wreck or Large Collidable Object		2015-03-13 08:42 AM	StealthBot
1238	Feature - New	Implemented	Normal	pz	close mission info window		2014-10-28 04:48 PM	StealthBot
1255	Feature - New	Implemented	Normal	pz	I would like support for missions which require unloading cargo to a container		2014-10-28 05:40 PM	StealthBot
1239	Feature - New	Implemented	Normal	pz	repair on station dock	Stealthy	2014-10-24 12:52 PM	StealthBot
1237	Feature - New	New	Normal	pz	undock bookmarks		2014-10-18 09:58 PM	StealthBot
1400	Feature - New	New	Normal	rosudrag	No movement		2015-05-06 12:43 PM	StealthBot
1227	Feature - New	New	Normal	Stealthy	Optionally log out after max runtime is reached		2014-10-15 01:39 PM	StealthBot
1308	Feature - New	New	Normal	Sumpin Fishy	Salvaging		2014-12-08 03:31 PM	StealthBot