

## BJScripts - Issues

#	Tracker	Status	Priority	Author	Subject	Assignee	Updated	Project
1544	Bug	New	Urgent	camikaze	Flee - Nearest Station Option if no Station is in System		2015-12-16 12:00 PM	BJScripts
1549	Bug	New	Urgent	camikaze	TraveltoBookmark and Attack NON AGGRO NPCs Option		2015-12-17 08:57 AM	BJScripts
2021	Bug	New	High	Nerumph	Hauler Not Extracting All Minerals from Containers		2017-11-23 03:30 AM	BJScripts
2148	Feature - Enhancement	New	High	gfeitosa	Improve short-cycle behavior	bjcasey	2020-05-21 06:07 PM	BJScripts
1467	Feature - Enhancement	New	Normal	bjcasey	Mission - Create		2015-10-10 08:28 PM	BJScripts
1480	Feature - New	New	Normal	camikaze	Mission Command - Ignore NPCs		2015-10-16 04:53 PM	BJScripts
1481	Feature - New	New	Normal	camikaze	Mission Option - NPC Blacklist		2015-10-16 04:55 PM	BJScripts
1487	Feature - Enhancement	New	Normal	pz	extend Gate_Activate		2015-10-20 05:13 PM	BJScripts
1496	Feature - New	New	Normal	pz	Utilize "Instant Undock" (and Dock) bookmarks.		2015-10-20 08:13 PM	BJScripts
1504	Feature - New	New	Normal	bjcasey	Drone Management		2015-10-22 06:16 AM	BJScripts
1505	Feature - New	New	Normal	pz	Option: Loot Dropoff		2015-10-22 08:10 AM	BJScripts
1507	Feature - Enhancement	New	Normal	pz	Extend Transfer_Cargo		2015-10-23 08:38 PM	BJScripts
1516	Bug	New	Normal	bjcasey	Combat Issues - FPS Loss		2015-11-07 09:22 AM	BJScripts
1523	Bug	New	Normal	pz	(Distribution) undock without cargo		2015-11-20 03:03 PM	BJScripts
1529	Feature - Enhancement	New	Normal	camikaze	Clear Grind and Clear Grid Waves additional parameters		2015-11-27 02:55 PM	BJScripts
1530	Feature - Enhancement	New	Normal	camikaze	Acceleration Gate Mission Step additional Parameter		2015-11-27 02:57 PM	BJScripts
1545	Feature - Enhancement	New	Normal	camikaze	New Mission Step - Set Salvage Bookmark		2015-12-16 12:08 PM	BJScripts
1546	Bug	New	Normal	camikaze	Modules not activating while on Acceleration Gate Step in Missions		2015-12-16 01:50 PM	BJScripts
1477	Feature - Enhancement	New	Normal	camikaze	Flee on low ammo and/or low drones		2017-07-04 09:03 AM	BJScripts
2004	Feature - Enhancement	New	Normal	bjcasey	Inventory Changes - Space Containers		2017-09-28 02:29 AM	BJScripts
1995	Feature - Enhancement	New	Normal	bjcasey	Inventory Management - Bulk Transfer		2017-09-28 02:29 AM	BJScripts
2005	Feature - Enhancement	New	Normal	bjcasey	Modules/Drones Overhaul		2017-09-28 02:34 AM	BJScripts
2022	Feature - Enhancement	New	Normal	Nerumph	Addition of MWD Coordination to Instant Warp Orca/Rorq		2017-11-23 03:44 AM	BJScripts
2027	Feature - Enhancement	New	Normal	Nerumph	Differentiate Combat Drones by type		2017-11-28 10:28 PM	BJScripts
2016	Bug	New	Normal	Nerumph	Fleet Flee Inconsistancies		2018-01-15 03:47 PM	BJScripts
2095	Bug	New	Normal	jubjub	Mining: Swapping crystals not working	bjcasey	2018-08-28 12:00 PM	BJScripts
2096	Feature - Enhancement	New	Normal	jubjub	Disable select modules on flee		2018-08-28 12:02 PM	BJScripts
1461	Feature - Enhancement	New	Low	camikaze	Loot Threshold Value/Volume Ratio by ISK/m3		2015-10-04 06:18 AM	BJScripts
1463	Feature - Enhancement	New	Low	camikaze	Drone Launch by Target Size		2015-10-05 04:44 PM	BJScripts
1578	Feature - New	New	Low	lilsammy	Tractor beam - Loot cans + wrecks		2016-03-02 01:32 AM	BJScripts
1921	Feature - Enhancement	New	Low	bjcasey	Jetcan Rename Options		2017-06-20 03:02 PM	BJScripts

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1464	Feature - Enhancement	Accepted	Low	camikaze	Ammo Managment		2015-10-19 06:54 AM	BJScripts
2046	Feature - Enhancement	In Progress	Normal	bjcasey	Initializing Fleet Hangar Window		2018-01-06 08:42 AM	BJScripts
2019	Bug	Feedback Required	Normal	Nerumph	Mining Foreman Assigning Targets Out of Miner Range		2018-01-13 08:06 AM	BJScripts
1518	Feature - Enhancement	Feedback Required	Low	rebellord	Sentry Drone combat profile		2015-11-09 04:02 AM	BJScripts