

BJScripts - Issues

| # | Tracker | Status | Priority | Author | Subject | Assignee | Updated | Project |
|------|-----------------------|---------------------|----------|--------------|---|----------|---------------------|-----------|
| 1474 | Feature - Enhancement | Implemented | High | camikaze | Low Cap Flee Option | | 2015-11-09 01:05 PM | BJScripts |
| 1471 | Feature - Enhancement | Implemented | Normal | bjcasey | Cargo Hold - Capacity As Percentage | | 2017-04-25 04:13 AM | BJScripts |
| 1472 | Feature - Enhancement | Implemented | Normal | bjcasey | InSpace/InStation States | | 2015-10-12 05:49 AM | BJScripts |
| 1482 | Feature - Enhancement | Implemented | Normal | bjcasey | Available Modules - Filter Out Passives | | 2015-10-19 07:30 AM | BJScripts |
| 1483 | Feature - Enhancement | Implemented | Normal | bjcasey | Drone Range | | 2015-10-19 06:53 AM | BJScripts |
| 1485 | Feature - Enhancement | Implemented | Normal | bjcasey | TravelToBookmark - Dock At Station | | 2015-10-19 06:52 AM | BJScripts |
| 1488 | Feature - Enhancement | Implemented | Normal | pz | Extraneous text in the create mission window forcing me to use a text editor instead. | | 2015-10-21 11:52 AM | BJScripts |
| 1489 | Feature - Enhancement | Implemented | Normal | pz | Defaults for mission parameters. | | 2015-10-21 11:49 AM | BJScripts |
| 1490 | Feature - Enhancement | Implemented | Normal | pz | Module Assignment List, edit entry | | 2017-06-03 04:23 PM | BJScripts |
| 1506 | Feature - Enhancement | Implemented | Normal | bjcasey | Mission Save File | | 2015-10-28 04:28 AM | BJScripts |
| 1800 | Feature - Enhancement | Closed - User Error | Normal | LittleOgress | Starter Task Options | | 2017-01-31 12:29 PM | BJScripts |
| 1918 | Feature - Enhancement | Implemented | Normal | bjcasey | Inventory Management - Ore Hold to Fleet Hangar | | 2017-07-30 11:08 AM | BJScripts |
| 2020 | Feature - Enhancement | Resolved | Normal | Nerumph | Tractor Beam, Mining Laser Range Implimentation | | 2018-01-01 08:53 AM | BJScripts |