

BJScripts - Issues

#	Tracker	Status	Priority	Author	Subject	Assignee	Updated	Project
2046	Feature - Enhancement	In Progress	Normal	bjcasey	Initializing Fleet Hangar Window		2018-01-06 08:42 AM	BJScripts
2005	Feature - Enhancement	New	Normal	bjcasey	Modules/Drones Overhaul		2017-09-28 02:34 AM	BJScripts
2004	Feature - Enhancement	New	Normal	bjcasey	Inventory Changes - Space Containers		2017-09-28 02:29 AM	BJScripts
1995	Feature - Enhancement	New	Normal	bjcasey	Inventory Management - Bulk Transfer		2017-09-28 02:29 AM	BJScripts
1921	Feature - Enhancement	New	Low	bjcasey	Jetcan Rename Options		2017-06-20 03:02 PM	BJScripts
1918	Feature - Enhancement	Implemented	Normal	bjcasey	Inventory Management - Ore Hold to Fleet Hangar		2017-07-30 11:08 AM	BJScripts
1506	Feature - Enhancement	Implemented	Normal	bjcasey	Mission Save File		2015-10-28 04:28 AM	BJScripts
1485	Feature - Enhancement	Implemented	Normal	bjcasey	TravelToBookmark - Dock At Station		2015-10-19 06:52 AM	BJScripts
1483	Feature - Enhancement	Implemented	Normal	bjcasey	Drone Range		2015-10-19 06:53 AM	BJScripts
1482	Feature - Enhancement	Implemented	Normal	bjcasey	Available Modules - Filter Out Passives		2015-10-19 07:30 AM	BJScripts
1472	Feature - Enhancement	Implemented	Normal	bjcasey	InSpace/InStation States		2015-10-12 05:49 AM	BJScripts
1471	Feature - Enhancement	Implemented	Normal	bjcasey	Cargo Hold - Capacity As Percentage		2017-04-25 04:13 AM	BJScripts
1467	Feature - Enhancement	New	Normal	bjcasey	Mission - Create		2015-10-10 08:28 PM	BJScripts
1545	Feature - Enhancement	New	Normal	camikaze	New Mission Step - Set Salvage Bookmark		2015-12-16 12:08 PM	BJScripts
1530	Feature - Enhancement	New	Normal	camikaze	Acceleration Gate Mission Step additional Parameter		2015-11-27 02:57 PM	BJScripts
1529	Feature - Enhancement	New	Normal	camikaze	Clear Grind and Clear Grid Waves additional parameters		2015-11-27 02:55 PM	BJScripts
1477	Feature - Enhancement	New	Normal	camikaze	Flee on low ammo and/or low drones		2017-07-04 09:03 AM	BJScripts
1474	Feature - Enhancement	Implemented	High	camikaze	Low Cap Flee Option		2015-11-09 01:05 PM	BJScripts
1464	Feature - Enhancement	Accepted	Low	camikaze	Ammo Managment		2015-10-19 06:54 AM	BJScripts
1463	Feature - Enhancement	New	Low	camikaze	Drone Launch by Target Size		2015-10-05 04:44 PM	BJScripts
1461	Feature - Enhancement	New	Low	camikaze	Loot Threshold Value/Volume Ratio by ISK/m3		2015-10-04 06:18 AM	BJScripts
2148	Feature - Enhancement	New	High	gfeitosa	Improve short-cycle behavior	bjcasey	2020-05-21 06:07 PM	BJScripts
2096	Feature - Enhancement	New	Normal	jubjub	Disable select modules on flee		2018-08-28 12:02 PM	BJScripts
1800	Feature - Enhancement	Closed - User Error	Normal	LittleOgress	Starter Task Options		2017-01-31 12:29 PM	BJScripts
2027	Feature - Enhancement	New	Normal	Nerumph	Differentiate Combat Drones by type		2017-11-28 10:28 PM	BJScripts
2022	Feature - Enhancement	New	Normal	Nerumph	Addition of MWD Coordination to Instant Warp Orca/Rorq		2017-11-23 03:44 AM	BJScripts
2020	Feature - Enhancement	Resolved	Normal	Nerumph	Tractor Beam, Mining Laser Range Implimentation		2018-01-01 08:53 AM	BJScripts
1507	Feature - Enhancement	New	Normal	pz	Extend Transfer_Cargo		2015-10-23 08:38 PM	BJScripts
1490	Feature - Enhancement	Implemented	Normal	pz	Module Assignment List, edit entry		2017-06-03 04:23 PM	BJScripts
1489	Feature - Enhancement	Implemented	Normal	pz	Defaults for mission parameters.		2015-10-21 11:49 AM	BJScripts

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1488	Feature - Enhancement	Implemented	Normal	pz	Extraneous text in the create mission window forcing me to use a text editor instead.		2015-10-21 11:52 AM	BJScripts
1487	Feature - Enhancement	New	Normal	pz	extend Gate_Activate		2015-10-20 05:13 PM	BJScripts
1518	Feature - Enhancement	Feedback Required	Low	rebellord	Sentry Drone combat profile		2015-11-09 04:02 AM	BJScripts