

BJScripts - Issues

#	Tracker	Status	Priority	Author	Subject	Assignee	Updated	Project
1918	Feature - Enhancement	Implemented	Normal	bjcasey	Inventory Management - Ore Hold to Fleet Hangar		2017-07-30 11:08 AM	BJScripts
1506	Feature - Enhancement	Implemented	Normal	bjcasey	Mission Save File		2015-10-28 04:28 AM	BJScripts
1485	Feature - Enhancement	Implemented	Normal	bjcasey	TravelToBookmark - Dock At Station		2015-10-19 06:52 AM	BJScripts
1483	Feature - Enhancement	Implemented	Normal	bjcasey	Drone Range		2015-10-19 06:53 AM	BJScripts
1482	Feature - Enhancement	Implemented	Normal	bjcasey	Available Modules - Filter Out Passives		2015-10-19 07:30 AM	BJScripts
1472	Feature - Enhancement	Implemented	Normal	bjcasey	InSpace/InStation States		2015-10-12 05:49 AM	BJScripts
1471	Feature - Enhancement	Implemented	Normal	bjcasey	Cargo Hold - Capacity As Percentage		2017-04-25 04:13 AM	BJScripts
1923	Feature - New	Closed	Normal	bjcasey	Assigning Ammo to a Module/Reloading Options		2017-06-22 01:00 PM	BJScripts
1498	Feature - New	Implemented	Normal	bjcasey	Manual Reload Tracking		2015-10-21 01:59 PM	BJScripts
1484	Feature - New	Implemented	Normal	bjcasey	Cycle Modules During Target Lock		2015-10-21 10:23 AM	BJScripts
1470	Feature - New	Implemented	Normal	bjcasey	Mission Step - Variable Delay		2015-10-16 09:00 AM	BJScripts
1460	Feature - New	Implemented	Normal	bjcasey	Additional Flee Options		2015-12-01 10:18 AM	BJScripts
1919	Bug	Resolved	Normal	bjcasey	Ship Cargo Hold - Not Enough Space		2017-06-23 05:08 PM	BJScripts
1515	Bug	Resolved	Normal	bjcasey	Combat Issues - Targeting		2015-11-08 11:01 AM	BJScripts
1514	Bug	Resolved	Normal	bjcasey	Mission Decline		2015-11-08 11:16 AM	BJScripts
1503	Bug	Resolved	Normal	bjcasey	Missions - Quotes In Name		2015-10-30 05:32 AM	BJScripts
1502	Bug	Rejected	Normal	bjcasey	Entity Information Being Overwritten		2015-11-08 11:32 AM	BJScripts
1501	Bug	Rejected	Normal	bjcasey	Module Export Overwriting		2017-07-06 01:28 PM	BJScripts
1479	Bug	Resolved	Normal	bjcasey	Mission Command - Gate Activate		2015-10-19 06:54 AM	BJScripts
1469	Bug	Resolved	Normal	bjcasey	Combat Movement - KeepAtRange and Orbit Values		2015-10-14 08:02 PM	BJScripts
1468	Bug	Resolved	Normal	bjcasey	Modules - AlwaysOn		2015-10-16 07:43 AM	BJScripts