

AstroBot - Issues

#	Tracker	Status	Priority	Author	Subject	Assignee	Updated	Project
1970	Bug	New	Normal	bjcasey	Approaching From Multiple Functions		2017-08-17 09:34 AM	AstroBot
1963	Bug	New	Normal	extremest	Won't defend if "Assist Fleet Members" disabled		2017-08-19 05:27 AM	AstroBot
1962	Bug	New	Normal	extremest	Deactivate mining modules if cargo full		2017-08-01 10:00 AM	AstroBot
1944	Bug	New	Normal	bjcasey	Ammo Reloading and Auto Repeat Off		2017-07-07 07:25 PM	AstroBot
1938	Bug	New	Normal	bjcasey	Drones Not Working		2017-07-06 05:54 PM	AstroBot
1937	Bug	New	Normal	bjcasey	Drones Being Sent Against the Wrong Target		2017-07-06 05:48 PM	AstroBot
2094	Feature - New	New	Normal	Drowzzydragon	Inventory and Combat only mode		2018-08-25 11:52 PM	AstroBot
2050	Feature - New	New	Normal	bjcasey	Ship Maintenance		2018-01-14 12:31 PM	AstroBot
2044	Feature - New	New	Normal	Funky	Global aliases		2018-01-05 10:54 AM	AstroBot
2001	Feature - New	New	Normal	dbhoward20	Dreadnaught Detecting		2017-11-23 03:54 AM	AstroBot
1965	Feature - New	New	Normal	extremest	Hauler Align		2017-08-01 10:04 AM	AstroBot
1934	Feature - New	New	Normal	bjcasey	Module Support - Cloaking		2017-07-06 05:41 PM	AstroBot
1899	Feature - New	Deferred	Normal	bjcasey	Bookmark Support		2018-01-06 10:54 AM	AstroBot
1722	Feature - New	New	Normal	swizzla@obracing.net	Flee on Capital Spawn		2017-11-23 03:52 AM	AstroBot
2100	Feature - Enhancement	New	Normal	Drowzzydragon	Approach target outside of locking range		2018-08-31 07:31 AM	AstroBot
2099	Feature - Enhancement	New	Normal	Drowzzydragon	Improved combat drone control		2018-08-31 07:29 AM	AstroBot
2098	Feature - Enhancement	New	Normal	Drowzzydragon	Pulse MWD or AB		2018-08-31 07:25 AM	AstroBot
2097	Feature - Enhancement	New	Normal	Drowzzydragon	Combat drone type selection		2018-08-31 07:24 AM	AstroBot
2006	Feature - Enhancement	New	Normal	extremest	Multiple Mining Targets		2017-11-23 03:46 AM	AstroBot
1977	Feature - Enhancement	New	Normal	gnosh	Have miners stay in range of Orca		2017-08-19 11:44 AM	AstroBot
1975	Feature - Enhancement	New	Normal	extremest	NPC combat		2017-08-19 08:28 AM	AstroBot
1974	Feature - Enhancement	New	Normal	extremest	Profile Chaining		2017-08-19 07:18 AM	AstroBot
1964	Feature - Enhancement	New	Normal	extremest	Separate module activation timers		2017-08-01 10:03 AM	AstroBot
1959	Feature - Enhancement	New	Normal	extremest	Corporation Hangars		2017-07-30 11:08 AM	AstroBot
1972	Feature - New	New	Low	gnosh	Randomize navigation route		2017-08-18 08:18 PM	AstroBot
2140	Feature - Enhancement	New	Immediate	gfeitosa	Please add flee conditions for invasion NPC.	gfeitosa	2020-05-05 07:09 PM	AstroBot
2119	Bug	New	High	saridd	Primary Activation Condition	saridd	2019-10-05 07:51 PM	AstroBot