

ISXEVE - Bug #2216

`{EVEWindow[RepairShop].TotalCost}` Always returns NULL

2022-09-14 12:38 PM - Elusif

Status:	Resolved
Priority:	Normal
Assignee:	
Category:	
Target version:	
vbulletin_issue_id:	
Description	
<p>`\${EVEWindow[RepairShop].TotalCost}` Always returns NULL</p> <p>Tested with and without damaged things.</p> <p>Have ship, be in station, open repair window, echo `\${EVEWindow[RepairShop].TotalCost}` , get null.</p> <p>Repairshop exists, window is valid and seen by name.</p>	

History

#1 - 2022-09-15 11:13 AM - Amadeus

- Status changed from New to Resolved

Fixed in 20220914.0003