

OgreBot - Bug #2176

Travel - Guild Hall Porters

2021-07-02 07:06 PM - bjcasey

Status: New	
Priority: Normal	
Assignee:	
Category:	
Target version:	
vbulletin_issue_id:	
Description When using travel in a guild hall, it hails the druid and sorc person, but doesn't face them so the text can be off screen. This prevents you from porting.	