

ISXEVE - Feature - Enhancement #2167

Requesting "Claim" button implementation in Window rewardsWnd"

2021-01-26 10:04 AM - Teht

Status:	Implemented	Start date:	2021-01-26
Priority:	Normal	Due date:	
Assignee:	Amadeus	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
vbulletin_issue_id:			
Description			
Right now I'm using the code below to handle the omega daily rewards (and other seasonal rewards) on login:			
<pre>if \${EVEWindow[rewardsWnd]}(exists) { Mouse:SetPosition[1255,789] Mouse:LeftClick }</pre>			
Of course, that means code that snags the mouse, which is annoying. Also, if the window moves.... it doesn't work anymore. Can we get a bool member for if the "Claim" button exists, and a method to click it? I can already close the window with EVEWindow[rewardsWnd], but the free exp is worth collecting....			

History

- #1 - 2021-02-17 04:06 AM - CyberTech
- Status changed from New to Implemented
 - Assignee set to Amadeus

Implemented 2021-02