

ISXEVE - Bug #2117

Me.Station:GetHangarShips returns null, always and forever

2019-06-26 02:08 PM - kainrath@unlv.nevada.edu

Status:	Resolved	
Priority:	Normal	
Assignee:		
Category:	broken feature(s)	
Target version:		
vbulletin_issue_id:		
Description		
I normally would kludge my way around minor issues but there is no alternative way to get the ship hangar contents and then make one of those ships active.		

History

#1 - 2020-07-16 05:04 PM - CyberTech

- Status changed from New to Resolved

Resolved with inventory window fixes of 06-2020