

ISXEVE - Bug #2093

Transfer Item to OreHold Sending to CargoHold Instead

2018-08-23 03:19 PM - bjcasey

<div>Status: Resolved</div> <div>Priority: Normal</div> <div>Assignee:</div> <div>Category:</div> <div>Target version:</div> <div>vbulletin_issue_id:</div>	
<div>Description</div> <p>When attempting to move an item to a ship's OreHold, it is instead attempting to move it to the ship's CargoHold instead.</p> <p>Test Case:</p> <p>Be in space with 2 ships and have them in the same fleet.</p> <p>Ship 1 needs to have a fleet hangar. I used an Orca.</p> <p>Ship 2 needs to have an ore hold. I used a Miasmos.</p> <p>On Ship 1, have some ore in your fleet hangar.</p> <p>On Ship 2, target Ship 1.</p> <p>Run the sample script on Ship 2's session. It should transfer all all ore from Ship 1's fleet hangar, to Ship 2's ore hold. Instead, if the size of the transfer is more than what the Cargo Hold can hold, the game will give an error about the transfer.</p> <p>Sample Script: https://pastebin.com/rwCwCrZx</p>	

History

#1 - 2018-08-23 09:10 PM - Amadeus

- Status changed from New to Resolved

Fixed in version 20180823.0002