

BJScripts - Bug #2021

Hauler Not Extracting All Minerals from Containers

2017-11-23 03:30 AM - Nerumph

Status: New	
Priority: High	
Assignee:	
Category:	
Target version:	
vbulletin_issue_id:	
Description	
<p>On a seemingly random occasion, the hauler will approach and tractor a container to itself, only for the program to enter a loop of not opening this container, thus preventing the hauler from continuing its task.</p> <p>Logs seem to point to a range approximation issue; it will say not in range when, in reality, the container is within a few meters from the ship.</p>	