

## BJScripts - Feature - Enhancement #2020

### Tractor Beam, Mining Laser Range Implimentation

2017-11-23 03:26 AM - Nerumph

<b>Status:</b>	Resolved	<b>Start date:</b>	2017-11-23
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>vbulletin_issue_id:</b>			

#### Description

Though the option to approach at a certain range to a target is quite a signifigant leap towards realism, the fact that the bot continously spams attempts to fire its tractorbeam or mining laser to its target is certainly not realistic, and could be intercepted as an unrealistic movement to the EVE servers. This approach aforementioned radius should be given an additional function to the script: to limit the need for this module spam. The bot will only activate its active firing modules (tractor beam or mining laser) once within this effective range.

#### History

##### #1 - 2018-01-01 08:53 AM - bjcasey

- Status changed from New to Resolved

This was part of a larger error with the module routine. It was never suppose to attempt to activate modules when the target was out of range.

This will be resolved in [Version 1.024c](#)

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