

AstroBot - Bug #1963

Won't defend if "Assist Fleet Members" disabled

2017-08-01 09:43 AM - extremest

Status:	New	
Priority:	Normal	
Assignee:		
Category:		
Target version:		
vbulletin_issue_id:		
Description		
<p>As the title implies, a pilot will not defend itself if "Receive: Assist Fleet Members" is not checked.</p> <p>ie: Miners; when targetted; won't target, launch drones and attack if that setting is not enabled. This was a settings change I made so that not EVERY pilot in my fleet would launch drones, looking very "bot-ish". Also, it was silly with empire rats. My temporary work-around is to have the orca not use mining drones and instead respond to all calls for fleet member assistance.</p>		

History

#1 - 2017-08-19 05:27 AM - extremest

This is a very sporadic issue where sometimes none of the bots (both the initial target and any assign to respond to fleet requests) fail to target and attack an NPC. I can't quite find a rhyme or reason yet.