

## BJScripts - Feature - New #1923

### Assigning Ammo to a Module/Reloading Options

2017-06-21 04:24 AM - bjcasey

<b>Status:</b> Closed	<b>Start date:</b> 2017-06-21
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b>	<b>% Done:</b> 0%
<b>Category:</b>	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b>	
<b>vbulletin_issue_id:</b>	

#### Description

- 1) Select a module
- 2) Select the ammo to use for that module
- 3) Select when you want to reload that ammo

AstroBot will then track the number of times it has activated the module.

When the reload condition is triggered, AstroBot will track how long it has been since the reload started and compare it to the reload time in the modules export.

#### History

#1 - 2017-06-22 01:00 PM - bjcasey

- Status changed from New to Closed