# BJScripts - Bug #1914

# Miners don't jettison ore when they're full

2017-06-04 12:15 PM - gnosh

Status:	Resolved	
Priority:	Normal	
Assignee:		
Category:		
Target version:		
vbulletin issue id:		

### **Description**

Having an issue with miners not jettisoning cargo when they're full. Everything starts off working as intended, but eventually (usually within 30 minutes), a miner will stop jettisoning ore and continue to try to mine to a full ore hold. I can fix this by recalling all mining drones, unlocking all targets and shutting down the mining lasers. I manually jettison the ore, collect it with the Orca and shut down Astrobot. When I restart Astrobot, everything runs well again for about 30 minutes, then the bug reappears. Unfortunately, this bug prevents the bug from being run AFK for very long.

#### **History**

### #1 - 2017-06-16 03:06 PM - bjcasey

- Status changed from New to Resolved

This should be fixed with the version released on June 16, 2017.

2024-04-18 1/1