Prestige - Quest Bot - Bug #1907

Loop limit is not taken into account correctly

2017-06-01 01:16 AM - ethreayd

Status:	New
Priority:	Normal
Assignee:	
Category:	
Target version:	
vbulletin_issue_id:	

Description

I use a queue file to queue TS quests in BJ QuestBot.

There is one navigation file and 8 TS quests.

When I set the loop limit to "1", it does the first quest (navigation) and at the end stop with the message "I have exceeded my maximum number of loops. Shutting down!

This is not right. So I need to set the loop limit to "2" to have it working which I think is a bug.