OgreBot - Feature - New #1873

Call to the Guild Hall is down; now what?! :(

2017-03-14 02:02 PM - jgarza00

Status: New Start date: 2017-03-14 **Priority:** Due date: Normal Assignee: Kannkor % Done: 0% Category: Miscellaneous **Estimated time:** 0.00 hour Target version: vbulletin issue id:

Description

We are botting in the automated revolution! Hell, drones are delivering our groceries! Why, oh why, then does today's most advanced automation tool (*cough*cough*OgreBot) play dumb when it comes to getting back home or to your Guild Hall? All we have to do is be in ANY zone with housing, type /house, and select our own or our Trustee options. BAMN! You're back in the guild hall or Home. What's going to take OgreBot to the next level of enjoyability? Self awareness! Well, not really...more like...oh hey, I know you pressed CallGH but your call is down, how about I go another way, like: a) calling to home city and using /house, b) if city call is down checking if you have any blue tokens to get back to Isle of Mara (or other blue token teleport zones) so I can run to the bell and get to your home city and use /house, c) scan my group/raid members' loc to see who's where I want to be and CoV to them or have them CoV me! Endless possibilities, but I'm sure someone would cry because they were "saving that call." Sheesh, next I'll be saying I want Ogre to auto determine the best cast order for DPS. 0.0

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