

AstroBot - Bug #1866

Orca Just Sitting at gate

2017-03-14 11:55 AM - dbhoward20

Status:	Resolved
Priority:	High
Assignee:	dbhoward20
Category:	
Target version:	
vbulletin_issue_id:	

Description

Whenever the Orca is in fleet with other members he will fill his inventory just fine and use the command burst modules just fine, the problem is when he warps to gate on ore hold full he will sit there and wait with autopilot on and then jump once the 60 second command burst timer drops, after he gets through the gate he will just sit there and do nothing, the problem I'm saying is he just sits there after jumping through the gate.

History

#1 - 2017-06-20 02:50 PM - bjcasey

- Status changed from New to Resolved

Next update:

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This should fix the problem of the bot just sitting at the gate.