

BJScripts - Feature - New #1843

"OSA" for your team's progress in BJ quests

2017-02-20 02:43 PM - leery

Status: New	Start date: 2017-02-20
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
vbulletin_issue_id:	
Description	
<p>BJ - This is the suggestion we were discussing the other day. It would be pretty handy to have a small box, roughly the size of OSA (please let me resize it, and move it).</p> <p>The window would playback: Toon name #x of ## (current zone)</p> <p>If the toon were stuck, the toon name would turn red</p> <p>if the toon were complete, and needed a new task, it would turn Grey</p> <p>If the toon were in progress, either neutral color, or green (again, showing what step of task it is on, out of how many)</p> <p>This would be super helpful if you were running lots of different toons on different quests. As the library of tasks builds up to include many valuable quests in the epic faction grind, it will be handy to have this to monitor progress, where things are stuck, and where someone is ready for another quest (could even just put '- Ready for next quest' by their name.</p>	