

Quest Bot 3.00 BETA - Bug #1842

Travel setup issue.

2017-02-19 05:53 PM - loopy

Status: Resolved	
Priority: Normal	
Assignee:	
Category:	
Target version:	
vbulletin_issue_id:	
Description	
When setting up travel using the OgreBot: Travel_Bell Everything looks fine in the step but its actually adding "" in the Ogre console.	
example of Questbot step: <Setting Name="Step-77">(77) C: OgreBot: Travel_Bell P1: \${Me.Name} P2: Butcherblock Mountains P3: Exact match </Setting>	
In the OgreConsole it comes out like this : 19:07:09: !c -TravelBell "somenamehere" ""Butcherblock Mountains"" ""Exact match""	

History

#1 - 2017-02-22 12:32 PM - bjcasey

- Status changed from New to In Progress

#2 - 2017-02-22 05:16 PM - bjcasey

- Status changed from In Progress to Resolved

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: [REDACTED]
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This will be available with Patch # 153.