

## Quest Bot 3.00 BETA - Feature - Enhancement #1831

### program to renumber script file

2017-02-13 09:43 AM - ethreayd

<b>Status:</b> Implemented	<b>Start date:</b> 2017-02-13
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b>	<b>% Done:</b> 0%
<b>Category:</b>	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b>	
<b>vbulletin_issue_id:</b>	
<b>Description</b> when i am adding some lines by hand, I need to renumber everything  sometime it's faster than qb  a script that will take all command line and renumber automatically will be great	

#### History

##### #1 - 2017-02-16 04:21 AM - bjcasey

- Status changed from New to Feedback Required

After manually adding lines in the xml file, simply change the order of one line in-game and then move it back. The numbered lines will be re-ordered automagically. Does this still require an external script?

##### #2 - 2017-02-17 01:10 PM - ethreayd

My issue is when I need to add a lot of lines in the middle of a script. Like when I am gathering and I am doing circle in the zone 3 times and I want to add a 4th time. The issue to add all the lines at the end is that you need to move line one by one. If there was a cut / copy / paste multilines feature, it will do it.

##### #3 - 2017-02-22 12:31 PM - bjcasey

- Status changed from Feedback Required to In Progress

##### #4 - 2017-02-22 05:00 PM - bjcasey

- Status changed from In Progress to Implemented

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This will be available with Patch # 153. Between this, the re-number button and the manual entry textentry you should have something close to what you wanted.