ISXEQ2 - Feature - New #1714

Read COMPLETED quest journal

2016-10-06 05:38 AM - Kannkor

Status:	Implemented		**Start date:**	2016-10-06
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	0.00 hour
Target version:				
vbulletin_issue_id:				

Description

Basically this: https://forge.isxgames.com/projects/isxeq2/knowledgebase/articles/31

But instead of the 'active' tab, be able to read the 'completed' tab.

If you're in game, open the quest window (J is default). Then near the bottom there are tabs, 'Active' and 'Completed'.

With the expansion they are adding a requirement to have done some 8 year old quests and finding them is tedious.

History

#1 - 2016-12-03 04:07 AM - Amadeus

- Status changed from New to In Progress

No promises and no ETA -- but I'm going to look into it over the next month.   If it's really easy, I might have it implimented sooner rather than later.
 We'll see how it goes.

#2 - 2016-12-13 08:23 PM - Amadeus

- Status changed from In Progress to Implemented

```
December 11, 2016
[20161206.0005]
* Added new METHODS to the 'character' datatype:
  1. GetActiveQuests[index:quest]
  2. GetCompletedQuests[index:quest]
* Added new MEMBERS to the 'character' datatype:
  1. NumActiveQuests            (int)
  2. ActiveQuest[ID#]           (quest)
     ActiveQuest["NAME"]        (quest)
  3. NumCompletedQuests         (int)
  4. CompletedQuest[ID#]        (quest)
     CompletedQuest["NAME"]     (quest)
* The "GetQuest" METHOD of the 'character' datatype is now deprecated
* The "NumQuests" and "Quest" MEMBERS of the 'character' datatype are now deprecated
* Updated the "APIVersion" MEMBER of the 'isxeq2' datatype to return 20161206.0005
* Updated the Knowledgebase Article: "Accessing and iterating journal quests"
  > https://forge.isxgames.com/projects/isxeq2/knowledgebase/articles/31
```