Quest Bot 3.00 BETA - Bug #1668

Set up for Stonerend within task file bug

2016-07-21 09:16 PM - Pork

Status:	Rejected	
Priority:	Normal	
Assignee:	bjcasey	
Category:		
Target version:		
vbulletin_issue_id:		

Description
Set up for Stonerend within task file does not start the bj movement coding.
Also as mentioned the following needs adding to the Stonerend encounter for GR2-6 at start of the set up.
Ogre_CampSpot:Set_ChangeCampSpot[all,50.370449, -6.838686, 168.543686]

History

#1 - 2016-07-22 06:05 AM - bjcasey

- Status changed from New to Feedback Required

C: |QuestBot: Movement_SetUpFor| P1: |All| P2: |Set up for BJ Stonerend| P3: |Group|

Works fine for me as part of a Quest Bot Task File.

#2 - 2016-07-22 11:14 AM - bjcasey

- Status changed from Feedback Required to Rejected

User Error: C: |OgreBot: SetUpFor__| P1: |All| P2: |Set up for BJ Stonerend|

It's a BJ Set Up For not OgreBot's Set Up For...