

## BJScripts - Feature - New #1616

### Support Mission Blacklist (Combat) w/ criteria of ship, name, system security, etc

2016-05-31 10:25 PM - dbhoward20

<b>Status:</b>	Closed - User Error	<b>Start date:</b>	2016-05-31
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>vbulletin_issue_id:</b>			
<b>Description</b>			
I think it would be awesome to have the bot decline missions set by the user, by using the mission name. This would be very helpful for declining those dreadful level 4 combat missions that make you use a frigate.			

#### History

##### #1 - 2016-05-31 10:58 PM - CyberTech

- Subject changed from Decline Missions (Combat) to Support Mission Blacklist (Combat) w/ criteria of ship, name, system security, etc

##### #2 - 2016-06-01 04:39 AM - bjcasey

- Status changed from New to Feedback Required

Did you not see the "Mission Blacklist Options:?" You can decline missions based on either an exact name match or use the check box and decline based on a partial name match.

##### #3 - 2016-06-01 12:32 PM - dbhoward20

No sorry I did not see that option. That page was blank for me as in nothing was there.

##### #4 - 2016-06-02 08:02 AM - bjcasey

Can you post a screenshot of what your AstroBot main page looks like when you have missions selected? Make sure to blur out any agent names if you want.

##### #5 - 2016-06-07 08:02 PM - dbhoward20

Hey Bj I managed to get it showing correctly. It was just an error on my part.

##### #6 - 2016-06-08 04:30 AM - bjcasey

- Status changed from Feedback Required to Closed - User Error

Closing this for now. Feel free to reopen it if you need to.