

ISXEVE - Bug #1574

EveWindow : MakeActive breaks Warp to Zero

2016-02-27 05:02 PM - camikaze

Status:	Resolved
Priority:	Urgent
Assignee:	
Category:	
Target version:	
vbulletin_issue_id:	
Description	
EVEWindow["Inventory"].ChildWindow[{\$Me.ShipID},ShipCargo]:MakeActive	
Always breaks warp to Zero for me	

History

#1 - 2016-03-12 02:42 PM - Amadeus

- Status changed from New to Resolved

This is fixed as of today's release (20160309.0002)