

BJScripts - Bug #1549

TraveltoBookmark and Attack NON AGGRO NPCs Option

2015-12-17 08:57 AM - camikaze

Status: New	
Priority: Urgent	
Assignee:	
Category:	
Target version:	
vbulletin_issue_id:	
Description	
<p>This option is very dangerous if there's circadian seekers on gates on the way to a mission. They can blow up most solo ships even Marauders.</p> <p>This needs to be disabled while travelling and enabled while in the mission zone.</p> <p>In missions its required since lots of spawns are non aggro.</p>	