

## OgreBot - Feature - New #1541

### Changing Profiles When Possessed

2015-12-13 08:43 AM - bjcasey

<b>Status:</b> Implemented	<b>Start date:</b> 2015-12-13
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b>	<b>% Done:</b> 0%
<b>Category:</b>	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b>	
<b>vbulletin_issue_id:</b>	
<b>Description</b> Need something for the possession of the wolves and boars in Maldura: Palace Foray to stop OgreBot from reloading the profiles when you possess them. The load times can be too long on some computers and it's messing up my encounter coding.	

#### History

#1 - 2015-12-14 05:56 AM - Kannkor

- Status changed from New to Implemented

Updated for 17.075.

It tries using a generic method... If it doesn't work let me know with the exact names.