# BJScripts - Feature - Enhancement #1487

## extend Gate_Activate

2015-10-20 05:13 PM - pz

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|---|---|---|---|
| **Status:** | New | **Start date:** | 2015-10-20 |
| **Priority:** | Normal | **Due date:** | |
| **Assignee:** | | **% Done:** | 0% |
| **Category:** | | **Estimated time:** | 0.00 hour |
| **Target version:** | | | |
| **vbulletin_issue_id:** | | | |

**Description**

Would you consider having Gate_Activate just click whatever gate was on grid, instead of us typing a name in to click?

Suggest making arg2 optional, and if left blank/unused just clicking nearest gate.