

StealthBot - Feature - New #1362

Orbit a wreck or Large Collidable Object

2015-03-13 08:42 AM - n0mad

Status:	New	Start date:	2015-03-13
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
vbulletin_issue_id:			
Description			
When in ratting/running anomalies mode add the possibility to orbit a wreck or an object within the anomaly.			