

## BJScripts - Feature - Enhancement #1356

### The Lost Caverns - Mo'iana

2015-02-12 05:47 AM - bjcasey

<b>Status:</b> Implemented	<b>Start date:</b> 2015-02-12
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b>	<b>% Done:</b> 0%
<b>Category:</b>	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b>	
<b>vbulletin_issue_id:</b>	
<b>Description</b>	
Related Links: <a href="http://www.bjscripts.com/home/index.php/forum/altar-of-malice/59-lost-caverns-heroic#316">http://www.bjscripts.com/home/index.php/forum/altar-of-malice/59-lost-caverns-heroic#316</a>	
1. Change GR1 to pull the named back a bit before moving to the current tank position.	

#### History

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#1 - 2015-04-16 07:02 AM - bjcasey

- Status changed from New to Implemented

This has been added in Patch # 110.