

Prestige - Inventory - Bug #1290

BJ Inventory isn't destroying excess materials

2014-11-22 08:45 PM - Quigly4000

Status:	Resolved
Priority:	Normal
Assignee:	bjcasey
Category:	
Target version:	
vbulletin_issue_id:	
Description	
<p>As subject says, BJ inventory is not destroying the excess materials that don't fit into the harvesting depot while using the goblin/pack pony/hireling harvest script.</p> <p>This has only been tested with T11 excess materials as I do not have excess materials from any other tier.</p> <p>Status indicator shows it is searching each inventory slot to destroy the excess items but nothing is every actually destroyed.</p>	

History

#1 - 2014-11-24 11:28 AM - bjcasey

- Status changed from New to Feedback Required

This should be corrected in Patch # 97. I believe it was the additions for T11 harvest resources missing a < that corrupted the reference file/information. Please let me know if this has been fixed post patch.

#2 - 2014-11-25 01:44 PM - bjcasey

- Status changed from Feedback Required to Resolved

I have confirmed this myself that it is now working. If you are having different results, open up a new ticket.