

ISXEQ2 - Feature - New #1283

Salvage (Alternative to Transmute)

2014-11-14 07:34 AM - Kannkor

Status:	Resolved	Start date:	2014-11-14
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
vbulletin_issue_id:			

Description

Salvaging works identical to Transmuting.

You use the ability (Salvage), then you select an item and it breaks it down.

How to get the ability:

TSPrestige.PNG

Puts the ability into your knowledge book (Default key: K)

SalvageInKnowledgeBook.PNG

Examine of it

SalvageExamine.PNG

I suspect you could reuse almost everything for Transmuting for it. It works identical.

Me.Inventory[]:Salvage

If you need an account with this ability, you can use the other account that has the Mass production and just change their AA, or let me know and I can change their AA for you.

Here is how you can change AA.

Open the AA window (Default key L), and find the tab you want to change.

EditMode.PNG

On the far right side, scroll to the very top.

Scroll.PNG

Click on the top ability.

TopAbility.PNG

Just agree to the confirmation that it will reset your AAs.

Go ahead and spend the AAs however you want them. If you make a mistake, you can remove them via the right hand side the same as you did prior.

Once done, hit save.

Save.PNG

You'll get a pop up asking where you want to save it. On the account I sent you, just hit save, it doesn't matter. If you want it saved some where else, feel free to change the drop down.

It should then commit your AA's (takes like 10 seconds). And you should now have your new AAs. You can repeat this process as many times as you want.

History

#1 - 2014-11-14 07:43 AM - Kannkor

While you're there, in that same line, you get "Refine" also. Which works the same as Transmuting also.

#2 - 2014-11-16 08:37 PM - Amadeus

- *Status changed from New to Resolved*

"Refine" will take a bit longer since it doesn't work the same as Transmute/Salvage (internally) and it's a pain to test with the 60 minute cooldown.

November 16, 2014 -- By Amadeus

[20141111.0021]

* Added new METHOD to the item datatype:

1. Salvage

(NOTE: This method can be used identically to how "Transmute" is being used currently.)