ISXEVE - Feature - New #1198

Jump Clone interaction?

2014-09-29 04:02 PM - MSMage

Status:	New	**Start date:**	2014-09-29
Priority:	Low	**Due date:**	
Assignee:		**% Done:**	0%
Category:		**Estimated time:**	0.00 hour
Target version:			
vbulletin_issue_id:			

Description

Is it possible we could see methods and data with regards to installing and jumping to jump clones?

History

#1 - 2014-09-30 03:17 AM - Amadeus

- Priority changed from Normal to Low

I suppose we can look into it; however, I guess I never really considered that this would be something that could be automated in a way that would be practical.

#2 - 2014-10-01 06:20 PM - MSMage

It'd most be good to have access in a station to something like Me:GetJumpClones[index] and then Me:ActivateJumpClone[ID]

I'm not sure what data is exposed in jump clones, so if the index can include things like the implants in that clone, the location, etc. Maybe the jump clone timer as well?

Optionally, Me:InstallJumpClone Me:DestroyJumpClone[ID] would be handy features too. Destroy can be accessed from anywhere. Jump can be accessed while dock, and leaves a new clone in the station you were in.