

Prestige - Quest Bot - Bug #1167

Nexus core activation may make one of the toon fall

2014-06-08 01:05 AM - ethreyd

Status:	Resolved
Priority:	Normal
Assignee:	
Category:	
Target version:	
vbulletin_issue_id:	
Description	
<p>I notice that each time I run the script, I lost one of my toon in the central hole. Some other toons can be stuck in the ring around (they need to jump to get out). It happens each time we need to click on the central shard to start the event before and after luminox.</p> <p>I think that we can use only one toon to click and keep the others at safe distance. Or maybe the toons so go into walk mode instead of run to avoid falling (like saha does in Hive).</p> <p>Cheers,</p> <p>Ethreyd</p>	

History

#1 - 2014-06-11 05:00 AM - bjcasey

- Status changed from New to Feedback Required

That is lag. Increase your sensitivity value on the set up page. Let me know if this resolves your issue.

#2 - 2014-09-15 09:51 AM - bjcasey

- Status changed from Feedback Required to Resolved