

## Issues

| #    | Project | Tracker               | Status | Priority | Author  | Subject   | Assignee | Updated             |
|------|---------|-----------------------|--------|----------|---------|---|----------|---------------------|
| 2271 | ISXEQ2  | Bug                   | New    | Normal   | Kannkor | eq2window .IsVisible crash  | Amadeus  | 2024-03-04 05:59 PM |
| 2269 | ISXEQ2  | Bug                   | New    | Normal   | Kannkor | EQ2UIPage - Support for proper naming   |          | 2024-02-14 10:23 PM |
| 2268 | ISXEQ2  | Feature - Enhancement | New    | Normal   | Kannkor | Character - Crouching/standing  |          | 2024-02-14 12:05 PM |
| 2267 | ISXEQ2  | Feature - Enhancement | New    | Normal   | Kannkor | Character - Running/walking and switching between them                            |          | 2024-02-14 11:47 AM |
| 2266 | ISXEQ2  | Feature - Enhancement | New    | Normal   | Kannkor | Camera zoom distance  |          | 2024-02-11 11:15 AM |
| 2265 | ISXEQ2  | Bug                   | New    | Normal   | Kannkor | Actor[id,0] -> Should return NULL, it returns your current character              |          | 2024-02-11 11:13 AM |
| 2264 | ISXEQ2  | Feature - Enhancement | New    | Normal   | Kannkor | adornment item / toiteminfo   | Amadeus  | 2024-01-07 02:03 PM |
| 2263 | ISXEQ2  | Bug                   | New    | Normal   | Kannkor | Crash when clicking entries in eq2uipage singleuserresearcher window              | Amadeus  | 2024-01-04 11:40 PM |
| 2247 | ISXEQ2  | Bug                   | New    | Normal   | Kannkor | Face on actors/loc/# doesn't work properly on non-standard actors / boats/lifts   |          | 2023-11-06 03:23 PM |
| 2172 | ISXEQ2  | Bug                   | New    | Normal   | Kannkor | Actor.Effect[query freezes the instance (crash)                                   | Amadeus  | 2021-04-21 01:16 PM |
| 1429 | ISXIM   | Bug                   | New    | Normal   | Kannkor | ISXIM event: IRC_NickJoinedChannel  |          | 2015-07-08 11:09 PM |
| 2106 | OgreBot | Bug                   | New    | Normal   | Kannkor | ogre zone resetter  |          | 2018-11-23 01:09 PM |
| 2024 | OgreBot | Feature - Enhancement | New    | Normal   | Kannkor | Billy Doll  |          | 2017-11-24 02:29 PM |
| 1770 | OgreBot | Feature - Enhancement | New    | Normal   | Kannkor | Loot options  |          | 2017-01-14 08:14 AM |
| 1767 | OgreBot | Feature - Enhancement | New    | Normal   | Kannkor | Ogre list - enhancements  |          | 2017-01-10 06:12 PM |
| 1762 | OgreBot | Feature - Enhancement | New    | Low      | Kannkor | Separate ForWho out from Ogrobot into an include so OgreCraft can make use of it. |          | 2017-01-09 10:57 AM |