

Issues

| # | Project | Tracker | Status | Priority | Author | Subject | Assignee | Updated |
|------|---------|-----------------------|-------------|----------|---------|---|----------|---------------------|
| 2271 | ISXEQ2 | Bug | New | Normal | Kannkor | eq2window .IsVisible crash | Amadeus | 2024-03-04 05:59 PM |
| 2269 | ISXEQ2 | Bug | New | Normal | Kannkor | EQ2UIPage - Support for proper naming | | 2024-02-14 10:23 PM |
| 2268 | ISXEQ2 | Feature - Enhancement | New | Normal | Kannkor | Character - Crouching/standing | | 2024-02-14 12:05 PM |
| 2267 | ISXEQ2 | Feature - Enhancement | New | Normal | Kannkor | Character - Running/walking and switching between them | | 2024-02-14 11:47 AM |
| 2266 | ISXEQ2 | Feature - Enhancement | New | Normal | Kannkor | Camera zoom distance | | 2024-02-11 11:15 AM |
| 2265 | ISXEQ2 | Bug | New | Normal | Kannkor | Actor[id,0] -> Should return NULL, it returns your current character | | 2024-02-11 11:13 AM |
| 2264 | ISXEQ2 | Feature - Enhancement | New | Normal | Kannkor | adornment item / toiteminfo | Amadeus | 2024-01-07 02:03 PM |
| 2263 | ISXEQ2 | Bug | New | Normal | Kannkor | Crash when clicking entries in eq2uipage singleuserresearcher window | Amadeus | 2024-01-04 11:40 PM |
| 1997 | ISXEQ2 | Feature - New | Implemented | Low | Kannkor | Fast Travel Map Access | Amadeus | 2024-01-01 07:26 PM |
| 2135 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Place Actors on the ground (decorating) | Amadeus | 2023-12-27 11:54 PM |
| 2181 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Actor - Add equipment/visual | Amadeus | 2023-12-24 07:18 PM |
| 2258 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Put datatype unknown values into an array that can be iterated | Amadeus | 2023-12-20 05:15 PM |
| 2254 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Me.Pitch - Camera Angles | Amadeus | 2023-12-14 01:22 AM |
| 2209 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Actor - Add MouseOver text | | 2023-12-14 12:04 AM |
| 2255 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Actor.ToolTip (.HoverOver?) | Amadeus | 2023-12-13 11:59 PM |
| 2251 | ISXEQ2 | Bug | Resolved | High | Kannkor | 2023/11/14 Patch broke QuestJournalWindow | Amadeus | 2023-11-16 01:03 AM |
| 2247 | ISXEQ2 | Bug | New | Normal | Kannkor | Face on actors/loc/# doesn't work properly on non-standard actors / boats/lifts | | 2023-11-06 03:23 PM |
| 2223 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | \$(ContainerWindow.Item[1].IsItemInfoAvailable) doesn't return data | Amadeus | 2023-10-31 02:09 PM |
| 2244 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | Maintained -> .DamageRemaining always reports 0 | Amadeus | 2023-10-29 09:17 PM |
| 2230 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | \$(RewardWindow.Reward[#].LinkID) returns 0 | Amadeus | 2023-05-06 11:59 AM |
| 2210 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | iteminfo.EffectName[#] reporting incorrectly > 1 | | 2022-05-17 07:32 PM |
| 2150 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Add: ISXEQ2:ClearRecipeCache | | 2021-07-30 09:29 AM |
| 2172 | ISXEQ2 | Bug | New | Normal | Kannkor | Actor.Effect[query freezes the instance (crash) | Amadeus | 2021-04-21 01:16 PM |
| 2171 | ISXEQ2 | Bug | Resolved | High | Kannkor | 2021/03/30 - Crash with Item.Adornment[#] | Amadeus | 2021-03-31 10:40 PM |
| 2165 | ISXEQ2 | Feature - Enhancement | Resolved | Normal | Kannkor | Item - Drink | | 2020-12-26 06:30 PM |
| 2129 | ISXEQ2 | Feature - Enhancement | Closed | Normal | Kannkor | Overseer Quests Item - .IsOverseerQuest | | 2020-01-19 06:59 PM |

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| 2128 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Item - :DoubleClick / Add to Collection / :RightClick | | 2020-01-19 11:23 AM |
| 1778 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Quest Feathers on Actors | | 2020-01-04 01:57 PM |
| 1779 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Quest Markers on Actors | | 2020-01-01 02:52 PM |
| 1895 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Familiars - Access to them | | 2019-12-31 06:30 PM |
| 2072 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | EQ2UI - Support for 'tabs' | | 2019-12-31 02:11 PM |
| 2115 | ISXEQ2 | Feature - Enhancement | Resolved | Normal | Kannkor | Me.Inventory[<search>].Location to support harvesting bag | | 2019-12-27 05:47 PM |
| 2076 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Access to EQ2 UI element: radialmenu | | 2019-12-27 04:52 PM |
| 2103 | ISXEQ2 | Feature - New | Resolved | Normal | Kannkor | New item method: Infuse | | 2019-12-26 12:44 PM |
| 2071 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | ItemInfo - Add .Infusable | Amadeus | 2019-12-26 12:30 PM |
| 2118 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Add .Toltem to Me.Vending[#] | | 2019-12-26 12:17 PM |
| 2114 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Me.Examine - Add Effect Bullets | | 2019-12-26 10:38 AM |
| 2086 | ISXEQ2 | Bug | Closed | Normal | Kannkor | Crash since patch 6/19/2018 - RewardWindow | Amadeus | 2019-12-25 08:56 PM |
| 2122 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | EQ2UI - :DoubleLeftClick not working | | 2019-12-25 02:28 PM |
| 2123 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | 2019.12.17 - Expansion Patch bug - Heirloom | | 2019-12-24 01:43 PM |
| 2121 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | 2019.12.17 - Expansion Patch bugs | | 2019-12-24 10:04 AM |
| 2109 | ISXEQ2 | Bug | Resolved | High | Kannkor | Reward Window crash | Amadeus | 2018-12-06 10:33 AM |
| 2106 | OgreBot | Bug | New | Normal | Kannkor | ogre zone resetter | | 2018-11-23 01:09 PM |
| 2083 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | 2018/05/24 Patch - Things to fix | | 2018-05-24 06:18 PM |
| 1771 | OgreBot | Feature - New | Rejected | Normal | Kannkor | KA crafting weekly | | 2018-04-06 02:59 PM |
| 2025 | OgreBot | Feature - New | Rejected | Normal | Kannkor | Daily quest zone reminder | | 2018-04-06 02:50 PM |
| 2024 | OgreBot | Feature - Enhancement | New | Normal | Kannkor | Billy Doll | | 2017-11-24 02:29 PM |
| 1922 | ISXEQ2 | Bug | Resolved | High | Kannkor | ToRecipeInfo broken in 20170620.0001 patch | | 2017-06-21 03:21 AM |
| 1777 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | LootWindow.WindowID | | 2017-01-22 12:06 PM |
| 1781 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | ChoiceWindow Event - pass WindowID | | 2017-01-22 12:06 PM |
| 1780 | ISXEQ2 | Bug | Closed | Normal | Kannkor | LootWindow[{\$_LootWindowID}].ItemsPage.Child[{\$ChildrenCounter}]:LeftClick - Opens Dressing room | | 2017-01-19 08:35 AM |

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| 1769 | ISXEQ2 | Feature - Enhancement | Resolved | Normal | Kannkor | Access to knowledge book | | 2017-01-15 10:49 AM |
| 1770 | OgreBot | Feature - Enhancement | New | Normal | Kannkor | Loot options | | 2017-01-14 08:14 AM |
| 1767 | OgreBot | Feature - Enhancement | New | Normal | Kannkor | Ogre list - enhancements | | 2017-01-10 06:12 PM |
| 1763 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | RecipeInfo - Clear Cache on inventory update | | 2017-01-10 10:40 AM |
| 1762 | OgreBot | Feature - Enhancement | New | Low | Kannkor | Separate ForWho out from OGREBOT into an include so OgreCraft can make use of it. | | 2017-01-09 10:57 AM |
| 1683 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Event for group/raid party change | | 2016-12-31 10:22 AM |
| 1745 | ISXEQ2 | Feature - Enhancement | Closed | Normal | Kannkor | Broker buying able to use broker anywhere | | 2016-12-29 05:52 AM |
| 1688 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Me:GetEverything | | 2016-12-28 03:46 AM |
| 1741 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Maintained - Damage remaining / Uses Remaining | | 2016-12-28 03:46 AM |
| 1689 | ISXEQ2 | Feature - New | Resolved | Normal | Kannkor | Item datatype - IsJunk | | 2016-12-23 02:59 PM |
| 1735 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Actor - Search parameters based on any member | | 2016-12-19 05:53 PM |
| 1714 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Read COMPLETED quest journal | | 2016-12-13 08:23 PM |
| 1674 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | CheckCollision always returning FALSE | | 2016-08-24 04:58 PM |
| 1682 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | Me.Inventory now fails to find containers | Amadeus | 2016-08-02 12:48 AM |
| 1648 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Access to currency | | 2016-07-11 02:36 PM |
| 1304 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | EQ2UIPage - Treeview (DataSourceContainer) | | 2016-06-21 05:18 PM |
| 1636 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | 20160614.0006 - RewardWindow doesn't work | | 2016-06-20 05:11 PM |
| 1624 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | 20160614.0001 - Items showing as NO TRADE when tradable | | 2016-06-17 07:43 PM |
| 1625 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | 20160614.0001 - Crash with GetOptions | | 2016-06-17 06:09 PM |
| 1631 | ISXEQ2 | Bug | Implemented | Normal | Kannkor | 20160614.0001 - Actor Effect / NumEffects do not work | | 2016-06-17 03:17 PM |
| 1429 | ISXIM | Bug | New | Normal | Kannkor | ISXIM event: IRC_NickJoinedChannel | | 2015-07-08 11:09 PM |
| 1348 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Actor.IsNamed updates | Amadeus | 2015-02-08 02:36 PM |
| 1332 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Actor tagtarget information | Amadeus | 2015-01-04 01:10 AM |
| 1325 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Recipe Information. Primary component | Amadeus | 2014-12-29 09:07 PM |
| 1283 | ISXEQ2 | Feature - New | Resolved | Normal | Kannkor | Salvage (Alternative to Transmute) | | 2014-11-16 08:37 PM |
| 1277 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | Crafting: Mass Production | Amadeus | 2014-11-16 05:38 PM |

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| 1265 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | actor .EncounterSize returning odd data. | Amadeus | 2014-11-06 01:53 AM |
| 1244 | ISXEQ2 | Bug | Resolved | Low | Kannkor | Chat events (EQ2_onIncomingChatText and EQ2_onIncomingText) Fire multiple times | Amadeus | 2014-10-21 06:40 PM |
| 1219 | ISXEQ2 | Bug | Resolved | Urgent | Kannkor | Crash on zoning into Antonica | | 2014-10-13 01:48 PM |
| 1193 | OgreBot | Bug | Resolved | Normal | Kannkor | MainIconID for actor | | 2014-10-03 06:00 AM |
| 1189 | ISXEQ2 | Bug | Closed | High | Kannkor | Me.Pet returns NULL | Amadeus | 2014-09-29 02:11 AM |
| 1181 | ISXEQ2 | Bug | Closed | High | Kannkor | 20140923.0017 Bugs | Amadeus | 2014-09-28 12:27 AM |