

Issues

| # | Project | Tracker | Status | Priority | Author | Subject | Assignee | Updated |
|------|---------|-----------------------|--------|----------|---------|---|----------|---------------------|
| 2271 | ISXEQ2 | Bug | New | Normal | Kannkor | eq2window .IsVisible crash | Amadeus | 2024-03-04 05:59 PM |
| 2269 | ISXEQ2 | Bug | New | Normal | Kannkor | EQ2UIPage - Support for proper naming | | 2024-02-14 10:23 PM |
| 2268 | ISXEQ2 | Feature - Enhancement | New | Normal | Kannkor | Character - Crouching/standing | | 2024-02-14 12:05 PM |
| 2267 | ISXEQ2 | Feature - Enhancement | New | Normal | Kannkor | Character - Running/walking and switching between them | | 2024-02-14 11:47 AM |
| 2266 | ISXEQ2 | Feature - Enhancement | New | Normal | Kannkor | Camera zoom distance | | 2024-02-11 11:15 AM |
| 2265 | ISXEQ2 | Bug | New | Normal | Kannkor | Actor[id,0] -> Should return NULL, it returns your current character | | 2024-02-11 11:13 AM |
| 2264 | ISXEQ2 | Feature - Enhancement | New | Normal | Kannkor | adornment item / toiteminfo | Amadeus | 2024-01-07 02:03 PM |
| 2263 | ISXEQ2 | Bug | New | Normal | Kannkor | Crash when clicking entries in eq2uipage singleuserresearcher window | Amadeus | 2024-01-04 11:40 PM |
| 2247 | ISXEQ2 | Bug | New | Normal | Kannkor | Face on actors/loc/# doesn't work properly on non-standard actors / boats/lifts | | 2023-11-06 03:23 PM |
| 2172 | ISXEQ2 | Bug | New | Normal | Kannkor | Actor.Effect[query freezes the instance (crash) | Amadeus | 2021-04-21 01:16 PM |
| 2106 | OgreBot | Bug | New | Normal | Kannkor | ogre zone resetter | | 2018-11-23 01:09 PM |
| 2024 | OgreBot | Feature - Enhancement | New | Normal | Kannkor | Billy Doll | | 2017-11-24 02:29 PM |
| 1770 | OgreBot | Feature - Enhancement | New | Normal | Kannkor | Loot options | | 2017-01-14 08:14 AM |
| 1767 | OgreBot | Feature - Enhancement | New | Normal | Kannkor | Ogre list - enhancements | | 2017-01-10 06:12 PM |
| 1762 | OgreBot | Feature - Enhancement | New | Low | Kannkor | Separate ForWho out from OGREBOT into an include so OGRECRAFT can make use of it. | | 2017-01-09 10:57 AM |
| 1429 | ISXIM | Bug | New | Normal | Kannkor | ISXIM event: IRC_NickJoinedChannel | | 2015-07-08 11:09 PM |