

Issues

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
2181	ISXEQ2	Feature - Enhancement	Implemented	Normal	Kannkor	Actor - Add equipment/visual	Amadeus	2023-12-24 07:18 PM
2185	ISXEQ2	Feature - Enhancement	Implemented	Normal	LostOne	New Members for Recipe (Data Type)	Amadeus	2023-12-21 06:45 PM
2215	ISXEQ2	Feature - Enhancement	Closed	Normal	bjcasey	BrokerWindow SearchResults Missing Seller Name	Amadeus	2023-12-20 11:17 PM
2242	ISXEQ2	Feature - Enhancement	Implemented	Normal	Jimbo	Addition of AtCharSelect	Amadeus	2023-12-20 10:16 PM
2241	ISXEQ2	Feature - Enhancement	Implemented	Normal	bjcasey	Add ToltemInfo to Consignment	Amadeus	2023-10-31 10:15 PM
2222	ISXEVE	Feature - Enhancement	Implemented	Normal	Noobbotter	Allow me to get the X, Y pixel position of an ewindow.	Amadeus	2023-01-07 07:59 PM
2167	ISXEVE	Feature - Enhancement	Implemented	Normal	Teht	Requesting "Claim" button implementation in Window rewardsWnd"	Amadeus	2021-02-17 04:06 AM
2008	ISXEQ2	Feature - Enhancement	Implemented	Normal	Pork	Enable use of (TabbedPane) within EQ2UIPage to access datasource and change tabs in ui elements	Amadeus	2019-12-31 02:03 PM
2082	ISXEQ2	Feature - Enhancement	Implemented	Normal	Pork	EQ2_onIncomingText (Event) (Expand to Accept All Chat Types Like Narrative etc)	Amadeus	2019-12-26 05:43 PM
2071	ISXEQ2	Feature - Enhancement	Implemented	Normal	Kannkor	ItemInfo - Add .Infusable	Amadeus	2019-12-26 12:30 PM
2102	ISXEQ2	Feature - Enhancement	Implemented	Normal	Pork	Access to RoomID + EQ2loc change/update	Amadeus	2019-05-15 11:30 AM
1589	ISXEVE	Feature - Enhancement	Closed	Normal	Nerumph	Add Compression Array as Acceptable Ore Depository	Amadeus	2018-05-05 01:32 PM
1561	ISXEQ2	Feature - Enhancement	Implemented	Normal	lixleon	Any possible \${Actor[ID].SkinID} ?	Amadeus	2016-12-09 04:02 PM
1560	ISXEQ2	Feature - Enhancement	Resolved	Normal	lazycrafter	Enhancements to UI Datatypes	Amadeus	2016-07-04 11:14 AM
1621	ISXEQ2	Feature - Enhancement	Implemented	Normal	Pork	Select Item within a LootWindow Reward	Amadeus	2016-06-19 09:06 PM
1348	ISXEQ2	Feature - Enhancement	Implemented	Normal	Kannkor	Actor.IsNamed updates	Amadeus	2015-02-08 02:36 PM
1264	ISXEVE	Feature - Enhancement	Implemented	Normal	rogeruk	PlaceSellOrder - MultiSell Addition	Amadeus	2015-01-22 10:50 AM
1332	ISXEQ2	Feature - Enhancement	Implemented	Normal	Kannkor	Actor tagtarget information	Amadeus	2015-01-04 01:10 AM
1325	ISXEQ2	Feature - Enhancement	Implemented	Normal	Kannkor	Recipe Information. Primary component	Amadeus	2014-12-29 09:07 PM

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1192	ISXEVE	Feature - Enhancement	Closed	Normal	aj2k88@gmail.com	Lower Level UI access	Administrators	2014-09-30 09:45 PM
2248	ISXEQ2	Feature - New	Implemented	High	LostOne	Items - Trade Restricted Flag & Date	Amadeus	2023-12-25 11:44 PM
2135	ISXEQ2	Feature - New	Implemented	Normal	Kannkor	Place Actors on the ground (decorating)	Amadeus	2023-12-27 11:54 PM
2243	ISXEQ2	Feature - New	Implemented	Normal	Jiimbo	Ability to read Channeler pet window(s)	Amadeus	2023-12-25 07:06 PM
2245	ISXEQ2	Feature - New	Implemented	Normal	Jiimbo	Reactive spell tracking	Amadeus	2023-12-22 01:05 AM
2258	ISXEQ2	Feature - New	Implemented	Normal	Kannkor	Put datatype unknown values into an array that can be iterated	Amadeus	2023-12-20 05:15 PM
2254	ISXEQ2	Feature - New	Implemented	Normal	Kannkor	Me.Pitch - Camera Angles	Amadeus	2023-12-14 01:22 AM
2255	ISXEQ2	Feature - New	Implemented	Normal	Kannkor	Actor.ToolTip (.HoverOver?)	Amadeus	2023-12-13 11:59 PM
2240	ISXEQ2	Feature - New	Implemented	Normal	bjcasey	Account Available Features (Expansions) Data	Amadeus	2023-10-27 10:11 PM
2211	ISXEVE	Feature - New	Implemented	Normal	Elusif	Ability to repair modules damaged by overheating.	Amadeus	2023-04-28 07:56 PM
2112	ISXEVE	Feature - New	Implemented	Normal	Alexs7k@gmail.com	using Abyssal Filaments	Amadeus	2021-02-17 04:18 AM
1438	ISXEQ2	Feature - New	Implemented	Normal	bjcasey	New Character or Group/Raid Members	Amadeus	2015-12-16 07:44 AM
1512	ISXEVE	Feature - New	Resolved	Normal	bjcasey	Agent Conversation HTML	Amadeus	2015-11-05 12:18 PM
1284	ISXEQ2	Feature - New	Implemented	Normal	CyberTech	New Item (Datatype) Members - Adornments	Amadeus	2015-01-16 02:53 AM
1174	ISXEVE	Feature - New	Implemented	Normal	Stealthy	Dockable Station Repair Access	Amadeus	2014-10-24 01:08 AM
8	ISXEVE	Feature - New	Implemented	Normal	MSMage	Anchored/Unanchored/Online/Incapacitated Item status	Amadeus	2014-10-12 07:03 PM
1195	ISXEVE	Feature - New	Implemented	Normal	MSMage	Enter Starbase Forcefield Password	Amadeus	2014-10-10 01:05 PM
1196	ISXEVE	Feature - New	Implemented	Normal	MSMage	Self destruct	Amadeus	2014-10-04 09:20 PM
1159	ISXEVE	Feature - New	Implemented	Normal	MSMage	Selected Item	Amadeus	2014-10-02 02:17 AM
1175	ISXEVE	Feature - New	Implemented	Normal	Stealthy	In-station fitting access	Amadeus	2014-09-20 12:15 AM
1997	ISXEQ2	Feature - New	Implemented	Low	Kannkor	Fast Travel Map Access	Amadeus	2024-01-01 07:26 PM
1421	ISXEVE	Feature - New	Implemented	Low	bjcasey	New Item Method	Administrators	2015-10-05 12:24 PM
1347	ISXEQ2	Feature - New	Implemented	Low	raudkoer@gmail.com	Humble request for adding Refine to Transmute/Salvage	Amadeus	2015-05-09 04:50 PM
1194	ISXEVE	Feature - New	Implemented	Low	MSMage	Method: Fleet:ExemptFleetWarp	Amadeus	2014-10-12 09:49 AM
1197	ISXEVE	Feature - New	Implemented	Low	MSMage	Entity:Givelsk	Amadeus	2014-10-04 09:22 PM
1335	ISXEQ2	Bug	Closed	Urgent	bjcasey	Item Datatype .ExamineText Crashing	Amadeus	2015-01-11 08:15 PM
2251	ISXEQ2	Bug	Resolved	High	Kannkor	2023/11/14 Patch broke QuestJournalWindow	Amadeus	2023-11-16 01:03 AM
2171	ISXEQ2	Bug	Resolved	High	Kannkor	2021/03/30 - Crash with Item.Adornment[#]	Amadeus	2021-03-31 10:40 PM
2109	ISXEQ2	Bug	Resolved	High	Kannkor	Reward Window crash	Amadeus	2018-12-06 10:33 AM
2092	ISXEVE	Bug	Implemented	High	bjcasey	evewindow members (capacity and usedcapacity) returning -1	Amadeus	2018-08-23 10:48 PM
1691	ISXEQ2	Bug	Resolved	High	mattb	Crash of entire Client on camp to character screen	Amadeus	2016-08-21 04:21 AM

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1698	ISXEQ2	Bug	Closed	High	Mojoguy01	Crashing a lot recently....(past 2 weeks give or take)	Amadeus	2016-08-21 04:21 AM
1458	ISXEVE	Bug	Resolved	High	eurouk	After 29.09.2015 patch Module.IsActive, .Activate and IsActivatable not working in .net	Amadeus	2015-10-02 05:52 AM
1250	ISXEVE	Bug	Resolved	High	Stealthy	Example script incorrect for usage of repair facilities & cannot accept confirmation modal	Amadeus	2014-10-24 05:50 AM
1189	ISXEQ2	Bug	Closed	High	Kannkor	Me.Pet returns NULL	Amadeus	2014-09-29 02:11 AM
1181	ISXEQ2	Bug	Closed	High	Kannkor	20140923.0017 Bugs	Amadeus	2014-09-28 12:27 AM
1182	ISXEQ2	Bug	Closed	High	srass	Crafting Clipboard causing crash	Amadeus	2014-09-27 09:12 PM
2203	ISXEQ2	Bug	Resolved	Normal	LostOne	Iteminfo Member Issue	Amadeus	2023-12-20 11:53 PM
2223	ISXEQ2	Bug	Resolved	Normal	Kannkor	`\${ContainerWindow.Item[1].IsItemInfoAvailable}` doesn't return data	Amadeus	2023-10-31 02:09 PM
2244	ISXEQ2	Bug	Resolved	Normal	Kannkor	Maintained -> .DamageRemaining always reports 0	Amadeus	2023-10-29 09:17 PM
2230	ISXEQ2	Bug	Resolved	Normal	Kannkor	`\${RewardWindow.Reward[#].LinkID}` returns 0	Amadeus	2023-05-06 11:59 AM
2227	ISXEVE	Bug	Resolved	Normal	Elusif	Repairshop Buttons Broken	Amadeus	2023-01-07 07:35 PM
2214	ISXEQ2	Bug	Resolved	Normal	bjcasey	.ToItemInfo.ContentsForSale Returns FALSE	Amadeus	2022-07-24 03:29 AM
2202	ISXEQ2	Bug	Resolved	Normal	Kranok	effectinfo.EffectString and effectinfo.NumEffectStrings not working correctly	Amadeus	2022-02-18 10:15 AM
2086	ISXEQ2	Bug	Closed	Normal	Kannkor	Crash since patch 6/19/2018 - RewardWindow	Amadeus	2019-12-25 08:56 PM
1241	ISXEVE	Bug	Closed	Normal	Ramzeth	Incorrect Item.Quantity when item moves to hangar from cancelled order	Amadeus	2018-04-28 08:59 PM
1201	ISXEVE	Bug	Closed	Normal	guardian	FPS starts dropping if you stay in a busy system for a few hours	Administrators	2018-04-28 08:59 PM
2031	ISXEQ2	Bug	Resolved	Normal	symmetrys	InnerSpace / isxEQ2 fail	Amadeus	2018-01-17 01:22 PM
2012	ISXEQ2	Bug	Resolved	Normal	Pork	eq2listbox and :GetOptions Crashes eq2	Amadeus	2017-12-19 11:48 AM
1981	ISXEQ2	Bug	Resolved	Normal	VianSK	`\${Me.Grouped}` Always returns FALSE	Amadeus	2017-08-31 09:19 PM
1982	ISXEQ2	Bug	Resolved	Normal	Sunomi	EQ2Track and Radar Crash When Selecting Waypoint/Item	Amadeus	2017-08-26 02:02 PM
1805	ISXEQ2	Bug	Resolved	Normal	leverage	Unable to get/set MailWindow.Recipient	Amadeus	2017-02-09 10:47 PM
1757	ISXEQ2	Bug	Closed	Normal	user01	.EffectString / .NumEffectStrings not available for items in loot window	Amadeus	2017-01-22 09:31 PM
1610	ISXEQ2	Bug	Closed	Normal	rrnolan	isxSQLite Crashing EQ2 on windows 10	Amadeus	2017-01-15 10:59 AM
1649	ISXEQ2	Bug	Closed	Normal	Pork	constant Lavish Crash accessing knowledge book UI	Amadeus	2016-12-17 10:13 PM
1732	ISXEQ2	Bug	Closed	Normal	omgbot	Broker results not returning proper price	Amadeus	2016-12-17 10:12 PM
1717	ISXEQ2	Bug	Closed	Normal	Wishbringer	/craft not working (not recognizing progress and not performing actions)	Amadeus	2016-11-29 11:51 PM
1715	ISXEQ2	Bug	Resolved	Normal	uiyice	consignment:Buy (Buying from the broker) seems nonfunctional	Amadeus	2016-11-24 04:14 PM

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1690	ISXEQ2	Bug	Resolved	Normal	Lars	Client crash	Amadeus	2016-08-21 04:21 AM
1682	ISXEQ2	Bug	Resolved	Normal	Kannkor	Me.Inventory now fails to find containers	Amadeus	2016-08-02 12:48 AM
1605	ISXEQ2	Bug	Closed	Normal	Wishbringer	EQ2Craft: can't recognize lvl 60-69 smith recipes in writs	Amadeus	2016-06-19 11:57 PM
1633	ISXEQ2	Bug	Resolved	Normal	leverage	#{EQ2Mail[opened].Body.Length} crashing EQ2	Amadeus	2016-06-18 02:34 PM
1628	ISXEQ2	Bug	Resolved	Normal	uiyice	ExamineItemWindow CTW/Unknown Results	Amadeus	2016-06-17 03:30 PM
1629	ISXEQ2	Bug	Implemented	Normal	uiyice	ContainerWindow - Invalid Results and CTD	Amadeus	2016-06-17 03:23 PM
1554	ISXEQ2	Bug	Resolved	Normal	user01	Me.Inventory[<item>]:Equip tries to use item from bank instead of inventory	Amadeus	2015-12-24 12:40 AM
1543	ISXEQ2	Bug	Resolved	Normal	lixleon	#{ReplyDialog.Text} Makes Game Window Crush.	Amadeus	2015-12-16 06:52 PM
1272	ISXEVE	Bug	Resolved	Normal	eurouk	EveShip.Scanners.System.GetAnomalies() return null	Administrators	2015-09-30 01:42 AM
1368	ISXEQ2	Bug	Resolved	Normal	bjcasey	[Broken] LootWindow Item Method	Amadeus	2015-05-01 08:36 PM
1316	ISXEVE	Bug	Implemented	Normal	rogeruk	PlaceSellOrder - Not working	Administrators	2015-05-01 10:19 AM
1315	ISXEQ2	Bug	Resolved	Normal	blackmolly1	error	Amadeus	2014-12-29 09:08 PM
1277	ISXEQ2	Bug	Resolved	Normal	Kannkor	Crafting: Mass Production	Amadeus	2014-11-16 05:38 PM
1278	ISXEQ2	Bug	Resolved	Normal	mishissa	Radar causing a game crash	Amadeus	2014-11-14 03:26 AM
1281	ISXEQ2	Bug	Resolved	Normal	uiyice	item.IsCollectible always returns false	Amadeus	2014-11-13 08:03 PM
1265	ISXEQ2	Bug	Resolved	Normal	Kannkor	actor .EncounterSize returning odd data.	Amadeus	2014-11-06 01:53 AM
1190	ISXEQ2	Bug	Resolved	Normal	bjcasey	SerialNumber Datatype Returns NULL	Amadeus	2014-10-27 05:17 AM
1249	ISXEVE	Bug	Resolved	Normal	Stealthy	Module.IsOnline always returns TRUE	Amadeus	2014-10-24 05:47 AM
1217	ISXEQ2	Bug	Resolved	Normal	Herculezz	EQ2.CheckCollision Always returning False	Amadeus	2014-10-14 01:04 AM
1216	ISXEQ2	Bug	Closed	Normal	bjcasey	Move Item Method Broken	Amadeus	2014-10-13 01:40 PM
1184	ISXEQ2	Bug	Resolved	Normal	Multicharacter	Crash with Effects	Amadeus	2014-10-03 08:01 PM
1179	ISXEVE	Bug	Closed	Normal	pz	EVEWindow[telecom]:ClickButtonClose no effect	Amadeus	2014-09-23 12:34 AM
1171	ISXEQ2	Bug	Closed	Normal	bjcasey	"Unknown" Market	Amadeus	2014-09-17 05:04 PM
1173	ISXEQ2	Bug	Closed	Normal	bjcasey	AdornmentDescription Broken	Amadeus	2014-09-16 04:14 AM
2205	ISXIM	Bug	Implemented	Low	LostOne	ISXIM - Stopped Working With Inner Space Version 1.18 (Build 6814) +	Amadeus	2022-03-21 07:11 PM
1654	ISXEQ2	Bug	Resolved	Low	uiyice	item.SubType - returns incorrect string, or CTD	Amadeus	2016-07-17 04:45 AM
1630	ISXEQ2	Bug	Resolved	Low	uiyice	GetInventoryAtHand - includes items in your house vault	Amadeus	2016-06-18 02:34 PM
1623	ISXEQ2	Bug	Resolved	Low	frisket	Ogre Craft - crash when auto-buying fuel	Amadeus	2016-06-17 07:44 PM
1418	ISXEQ2	Bug	Closed	Low	bjcasey	Item Datatype Crashes	Amadeus	2015-12-14 01:33 AM
1244	ISXEQ2	Bug	Resolved	Low	Kannkor	Chat events (EQ2_onIncomingChatText and EQ2_onIncomingText) Fire multiple times	Amadeus	2014-10-21 06:40 PM