

Issues

| # | Project | Tracker | Status | Priority | Author | Subject | Assignee | Updated |
|------|---------|---------|-------------|----------|-------------|---|----------------|---------------------|
| 1335 | ISXEQ2 | Bug | Closed | Urgent | bjcasey | Item Datatype .ExamineText Crashing | Amadeus | 2015-01-11 08:15 PM |
| 2092 | ISXEVE | Bug | Implemented | High | bjcasey | evewindow members (capacity and usedcapacity) returning -1 | Amadeus | 2018-08-23 10:48 PM |
| 2214 | ISXEQ2 | Bug | Resolved | Normal | bjcasey | .ToltemInfo.ContentsForSale Returns FALSE | Amadeus | 2022-07-24 03:29 AM |
| 1368 | ISXEQ2 | Bug | Resolved | Normal | bjcasey | [Broken] LootWindow Item Method | Amadeus | 2015-05-01 08:36 PM |
| 1216 | ISXEQ2 | Bug | Closed | Normal | bjcasey | Move Item Method Broken | Amadeus | 2014-10-13 01:40 PM |
| 1190 | ISXEQ2 | Bug | Resolved | Normal | bjcasey | SerialNumber Datatype Returns NULL | Amadeus | 2014-10-27 05:17 AM |
| 1173 | ISXEQ2 | Bug | Closed | Normal | bjcasey | AdornmentDescription Broken | Amadeus | 2014-09-16 04:14 AM |
| 1171 | ISXEQ2 | Bug | Closed | Normal | bjcasey | "Unknown" Market | Amadeus | 2014-09-17 05:04 PM |
| 1418 | ISXEQ2 | Bug | Closed | Low | bjcasey | Item Datatype Crashes | Amadeus | 2015-12-14 01:33 AM |
| 1315 | ISXEQ2 | Bug | Resolved | Normal | blackmolly1 | error | Amadeus | 2014-12-29 09:08 PM |
| 2227 | ISXEVE | Bug | Resolved | Normal | Elusif | Repairshop Buttons Broken | Amadeus | 2023-01-07 07:35 PM |
| 1458 | ISXEVE | Bug | Resolved | High | eurouk | After 29.09.2015 patch Module.IsActive, .Activate and IsActivatable not working in .net | Amadeus | 2015-10-02 05:52 AM |
| 1272 | ISXEVE | Bug | Resolved | Normal | eurouk | EveShip.Scanners.System.GetAnomalies() return null | Administrators | 2015-09-30 01:42 AM |
| 1623 | ISXEQ2 | Bug | Resolved | Low | frisket | Ogre Craft - crash when auto-buying fuel | Amadeus | 2016-06-17 07:44 PM |
| 1201 | ISXEVE | Bug | Closed | Normal | guardian | FPS starts dropping if you stay in a busy system for a few hours | Administrators | 2018-04-28 08:59 PM |
| 1217 | ISXEQ2 | Bug | Resolved | Normal | Herculezz | EQ2.CheckCollision Always returning False | Amadeus | 2014-10-14 01:04 AM |
| 2251 | ISXEQ2 | Bug | Resolved | High | Kannkor | 2023/11/14 Patch broke QuestJournalWindow | Amadeus | 2023-11-16 01:03 AM |
| 2171 | ISXEQ2 | Bug | Resolved | High | Kannkor | 2021/03/30 - Crash with Item.Adornment[#] | Amadeus | 2021-03-31 10:40 PM |
| 2109 | ISXEQ2 | Bug | Resolved | High | Kannkor | Reward Window crash | Amadeus | 2018-12-06 10:33 AM |
| 1189 | ISXEQ2 | Bug | Closed | High | Kannkor | Me.Pet returns NULL | Amadeus | 2014-09-29 02:11 AM |
| 1181 | ISXEQ2 | Bug | Closed | High | Kannkor | 20140923.0017 Bugs | Amadeus | 2014-09-28 12:27 AM |
| 2271 | ISXEQ2 | Bug | New | Normal | Kannkor | eq2window .IsVisible crash | Amadeus | 2024-03-04 05:59 PM |
| 2263 | ISXEQ2 | Bug | New | Normal | Kannkor | Crash when clicking entries in eq2uipage singleuserresearcher window | Amadeus | 2024-01-04 11:40 PM |
| 2244 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | Maintained -> .DamageRemaining always reports 0 | Amadeus | 2023-10-29 09:17 PM |
| 2230 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | \${RewardWindow.Reward[#].LinkID} returns 0 | Amadeus | 2023-05-06 11:59 AM |
| 2223 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | \${ContainerWindow.Item[1].IsItemInfoAvailable} doesn't return data | Amadeus | 2023-10-31 02:09 PM |
| 2172 | ISXEQ2 | Bug | New | Normal | Kannkor | Actor.Effect[query freezes the instance (crash) | Amadeus | 2021-04-21 01:16 PM |
| 2086 | ISXEQ2 | Bug | Closed | Normal | Kannkor | Crash since patch 6/19/2018 - RewardWindow | Amadeus | 2019-12-25 08:56 PM |

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| 1682 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | Me.Inventory now fails to find containers | Amadeus | 2016-08-02 12:48 AM |
| 1277 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | Crafting: Mass Production | Amadeus | 2014-11-16 05:38 PM |
| 1265 | ISXEQ2 | Bug | Resolved | Normal | Kannkor | actor .EncounterSize returning odd data. | Amadeus | 2014-11-06 01:53 AM |
| 1244 | ISXEQ2 | Bug | Resolved | Low | Kannkor | Chat events (EQ2_onIncomingChatText and EQ2_onIncomingText) Fire multiple times | Amadeus | 2014-10-21 06:40 PM |
| 2202 | ISXEQ2 | Bug | Resolved | Normal | Kranok | effectinfo.EffectString and effectinfo.NumEffectStrings not working correctly | Amadeus | 2022-02-18 10:15 AM |
| 1690 | ISXEQ2 | Bug | Resolved | Normal | Lars | Client crash | Amadeus | 2016-08-21 04:21 AM |
| 1805 | ISXEQ2 | Bug | Resolved | Normal | leverage | Unable to get/set MailWindow.Recipient | Amadeus | 2017-02-09 10:47 PM |
| 1633 | ISXEQ2 | Bug | Resolved | Normal | leverage | #{EQ2Mail[opened].Body.Length} crashing EQ2 | Amadeus | 2016-06-18 02:34 PM |
| 1543 | ISXEQ2 | Bug | Resolved | Normal | lixleon | #{ReplyDialog.Text} Makes Game Window Crush. | Amadeus | 2015-12-16 06:52 PM |
| 2203 | ISXEQ2 | Bug | Resolved | Normal | LostOne | Iteminfo Member Issue | Amadeus | 2023-12-20 11:53 PM |
| 2205 | ISXIM | Bug | Implemented | Low | LostOne | ISXIM - Stopped Working With Inner Space Version 1.18 (Build 6814) + | Amadeus | 2022-03-21 07:11 PM |
| 1691 | ISXEQ2 | Bug | Resolved | High | mattb | Crash of entire Client on camp to character screen | Amadeus | 2016-08-21 04:21 AM |
| 1278 | ISXEQ2 | Bug | Resolved | Normal | mishissa | Radar causing a game crash | Amadeus | 2014-11-14 03:26 AM |
| 1698 | ISXEQ2 | Bug | Closed | High | Mojoguy01 | Crashing a lot recently....(past 2 weeks give or take) | Amadeus | 2016-08-21 04:21 AM |
| 1184 | ISXEQ2 | Bug | Resolved | Normal | Multicharacter | Crash with Effects | Amadeus | 2014-10-03 08:01 PM |
| 1732 | ISXEQ2 | Bug | Closed | Normal | omgbot | Broker results not returning proper price | Amadeus | 2016-12-17 10:12 PM |
| 2012 | ISXEQ2 | Bug | Resolved | Normal | Pork | eq2listbox and :GetOptions Crashes eq2 | Amadeus | 2017-12-19 11:48 AM |
| 1649 | ISXEQ2 | Bug | Closed | Normal | Pork | constant Lavish Crash accessing knowledge book UI | Amadeus | 2016-12-17 10:13 PM |
| 1179 | ISXEVE | Bug | Closed | Normal | pz | EVEWindow[telecom]:ClickButtonClose no effect | Amadeus | 2014-09-23 12:34 AM |
| 1241 | ISXEVE | Bug | Closed | Normal | Ramzeth | Incorrect Item.Quantity when item moves to hangar from cancelled order | Amadeus | 2018-04-28 08:59 PM |
| 2155 | ISXEQ2 | Bug | New | Normal | rawfle | Oddities with #{Me.IsRunning} and #{Me.IsWalking} | Amadeus | 2020-08-15 01:16 AM |
| 1316 | ISXEVE | Bug | Implemented | Normal | rogeruk | PlaceSellOrder - Not working | Administrators | 2015-05-01 10:19 AM |
| 1215 | ISXEVE | Bug | Feedback Required | Normal | rogeruk | Item:GetInsuranceQuotes not working | Administrators | 2014-10-12 04:28 PM |
| 1610 | ISXEQ2 | Bug | Closed | Normal | rrnolan | isxSQLite Crashing EQ2 on windows 10 | Amadeus | 2017-01-15 10:59 AM |
| 2191 | ISXEVE | Bug | Feedback Required | Normal | smokemonkey | Energy weapon range update delay when switching ammos. | Amadeus | 2021-12-22 05:48 AM |
| 2190 | ISXEVE | Bug | Feedback Required | Normal | smokemonkey | Entity[id]:GetCargo does not work with wrecks while it works with Cargo Containers | Amadeus | 2021-12-27 05:50 AM |
| 2189 | ISXEVE | Bug | In Progress | Normal | smokemonkey | Entity.IsAbandoned does not work with Cargo Container and Wrecks, and not working with EntityQuery. | Amadeus | 2021-12-22 01:25 AM |

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| 2188 | ISXEVE | Bug | Feedback Required | Normal | smokemonkey | ExplosionRadius and ExplosionVelocity returns NULL for missiles | Amadeus | 2021-12-22 05:16 AM |
| 2187 | ISXEVE | Bug | Feedback Required | Normal | smokemonkey | CurrentCharges returns 0 for energy weapons when crystal is loaded. | Amadeus | 2021-12-22 05:10 AM |
| 2186 | ISXEVE | Bug | Feedback Required | Normal | smokemonkey | Item.BasePrice is returning 0 | Amadeus | 2021-12-22 05:04 AM |
| 1182 | ISXEQ2 | Bug | Closed | High | sgrass | Crafting Clipboard causing crash | Amadeus | 2014-09-27 09:12 PM |
| 1250 | ISXEVE | Bug | Resolved | High | Stealthy | Example script incorrect for usage of repair facilities & cannot accept confirmation modal | Amadeus | 2014-10-24 05:50 AM |
| 1249 | ISXEVE | Bug | Resolved | Normal | Stealthy | Module.IsOnline always returns TRUE | Amadeus | 2014-10-24 05:47 AM |
| 1982 | ISXEQ2 | Bug | Resolved | Normal | Sunomi | EQ2Track and Radar Crash When Selecting Waypoint/Item | Amadeus | 2017-08-26 02:02 PM |
| 2031 | ISXEQ2 | Bug | Resolved | Normal | symmetrys | InnerSpace / isxEQ2 fail | Amadeus | 2018-01-17 01:22 PM |
| 1715 | ISXEQ2 | Bug | Resolved | Normal | uiyice | consignment:Buy (Buying from the broker) seems nonfunctional | Amadeus | 2016-11-24 04:14 PM |
| 1629 | ISXEQ2 | Bug | Implemented | Normal | uiyice | ContainerWindow - Invalid Results and CTD | Amadeus | 2016-06-17 03:23 PM |
| 1628 | ISXEQ2 | Bug | Resolved | Normal | uiyice | ExamineItemWindow CTW/Unknown Results | Amadeus | 2016-06-17 03:30 PM |
| 1281 | ISXEQ2 | Bug | Resolved | Normal | uiyice | item.IsCollectible always returns false | Amadeus | 2014-11-13 08:03 PM |
| 1654 | ISXEQ2 | Bug | Resolved | Low | uiyice | item.SubType - returns incorrect string, or CTD | Amadeus | 2016-07-17 04:45 AM |
| 1630 | ISXEQ2 | Bug | Resolved | Low | uiyice | GetInventoryAtHand - includes items in your house vault | Amadeus | 2016-06-18 02:34 PM |
| 1757 | ISXEQ2 | Bug | Closed | Normal | user01 | .EffectString / .NumEffectStrings not available for items in loot window | Amadeus | 2017-01-22 09:31 PM |
| 1554 | ISXEQ2 | Bug | Resolved | Normal | user01 | Me.Inventory[<item>]:Equip tries to use item from bank instead of inventory | Amadeus | 2015-12-24 12:40 AM |
| 1981 | ISXEQ2 | Bug | Resolved | Normal | VianSK | #{Me.Grouped} Always returns FALSE | Amadeus | 2017-08-31 09:19 PM |
| 1717 | ISXEQ2 | Bug | Closed | Normal | Wishbringer | /craft not working (not recognizing progress and not performing actions) | Amadeus | 2016-11-29 11:51 PM |
| 1605 | ISXEQ2 | Bug | Closed | Normal | Wishbringer | EQ2Craft: can't recognize lvl 60-69 smith recipes in writs | Amadeus | 2016-06-19 11:57 PM |
| 2112 | ISXEVE | Feature - New | Implemented | Normal | Alexs7k@gmail.com | using Abyssal Filaments | Amadeus | 2021-02-17 04:18 AM |
| 2240 | ISXEQ2 | Feature - New | Implemented | Normal | bjcasey | Account Available Features (Expansions) Data | Amadeus | 2023-10-27 10:11 PM |
| 1512 | ISXEVE | Feature - New | Resolved | Normal | bjcasey | Agent Conversation HTML | Amadeus | 2015-11-05 12:18 PM |
| 1438 | ISXEQ2 | Feature - New | Implemented | Normal | bjcasey | New Character or Group/Raid Members | Amadeus | 2015-12-16 07:44 AM |
| 1421 | ISXEVE | Feature - New | Implemented | Low | bjcasey | New Item Method | Administrators | 2015-10-05 12:24 PM |
| 1284 | ISXEQ2 | Feature - New | Implemented | Normal | CyberTech | New Item (Datatype) Members - Adornments | Amadeus | 2015-01-16 02:53 AM |
| 1200 | ISXEVE | Feature - New | In Progress | Low | draupner | Contract support | Amadeus | 2017-08-25 01:55 PM |
| 2211 | ISXEVE | Feature - New | Implemented | Normal | Elusif | Ability to repair modules damaged by overheating. | Amadeus | 2023-04-28 07:56 PM |

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| 1251 | ISXEVE | Feature - New | Feedback Required | Normal | gregz | Bookmark Copy feature | Amadeus | 2015-04-07 04:45 AM |
| 2245 | ISXEQ2 | Feature - New | Implemented | Normal | Jiimbo | Reactive spell tracking | Amadeus | 2023-12-22 01:05 AM |
| 2243 | ISXEQ2 | Feature - New | Implemented | Normal | Jiimbo | Ability to read Channeler pet window(s) | Amadeus | 2023-12-25 07:06 PM |
| 2258 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Put datatype unknown values into an array that can be iterated | Amadeus | 2023-12-20 05:15 PM |
| 2255 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Actor.ToolTip (.HoverOver?) | Amadeus | 2023-12-13 11:59 PM |
| 2254 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Me.Pitch - Camera Angles | Amadeus | 2023-12-14 01:22 AM |
| 2135 | ISXEQ2 | Feature - New | Implemented | Normal | Kannkor | Place Actors on the ground (decorating) | Amadeus | 2023-12-27 11:54 PM |
| 1997 | ISXEQ2 | Feature - New | Implemented | Low | Kannkor | Fast Travel Map Access | Amadeus | 2024-01-01 07:26 PM |
| 2248 | ISXEQ2 | Feature - New | Implemented | High | LostOne | Items - Trade Restricted Flag & Date | Amadeus | 2023-12-25 11:44 PM |
| 1196 | ISXEVE | Feature - New | Implemented | Normal | MSMage | Self destruct | Amadeus | 2014-10-04 09:20 PM |
| 1195 | ISXEVE | Feature - New | Implemented | Normal | MSMage | Enter Starbase Forcefield Password | Amadeus | 2014-10-10 01:05 PM |
| 1159 | ISXEVE | Feature - New | Implemented | Normal | MSMage | Selected Item | Amadeus | 2014-10-02 02:17 AM |
| 8 | ISXEVE | Feature - New | Implemented | Normal | MSMage | Anchored/Unanchored/Online/Incapacitated Item status | Amadeus | 2014-10-12 07:03 PM |
| 1197 | ISXEVE | Feature - New | Implemented | Low | MSMage | Entity:Givelsk | Amadeus | 2014-10-04 09:22 PM |
| 1194 | ISXEVE | Feature - New | Implemented | Low | MSMage | Method: Fleet:ExemptFleetWarp | Amadeus | 2014-10-12 09:49 AM |
| 2221 | ISXEVE | Feature - New | In Progress | Normal | Noobbotter | Allow the interaction with Planetary Interaction UI. | Amadeus | 2023-06-18 02:06 PM |
| 1347 | ISXEQ2 | Feature - New | Implemented | Low | raudkoer@gmail.com | Humble request for adding Refine to Transmute/Salvage | Amadeus | 2015-05-09 04:50 PM |
| 1175 | ISXEVE | Feature - New | Implemented | Normal | Stealthy | In-station fitting access | Amadeus | 2014-09-20 12:15 AM |
| 1174 | ISXEVE | Feature - New | Implemented | Normal | Stealthy | Dockable Station Repair Access | Amadeus | 2014-10-24 01:08 AM |
| 1192 | ISXEVE | Feature - Enhancement | Closed | Normal | aj2k88@gmail.com | Lower Level UI access | Administrators | 2014-09-30 09:45 PM |
| 2241 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | bjcasey | Add ToltemInfo to Consignment | Amadeus | 2023-10-31 10:15 PM |
| 2215 | ISXEQ2 | Feature - Enhancement | Closed | Normal | bjcasey | BrokerWindow SearchResults Missing Seller Name | Amadeus | 2023-12-20 11:17 PM |
| 2242 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Jiimbo | Addition of AtCharSelect | Amadeus | 2023-12-20 10:16 PM |
| 2264 | ISXEQ2 | Feature - Enhancement | New | Normal | Kannkor | adornment item / toiteminfo | Amadeus | 2024-01-07 02:03 PM |
| 2181 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Actor - Add equipment/visual | Amadeus | 2023-12-24 07:18 PM |
| 2071 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | ItemInfo - Add .Infusable | Amadeus | 2019-12-26 12:30 PM |

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| 1348 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Actor.IsNamed updates | Amadeus | 2015-02-08 02:36 PM |
| 1332 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Actor tagtarget information | Amadeus | 2015-01-04 01:10 AM |
| 1325 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Kannkor | Recipe Information. Primary component | Amadeus | 2014-12-29 09:07 PM |
| 1560 | ISXEQ2 | Feature - Enhancement | Resolved | Normal | lazycrafter | Enhancements to UI Datatypes | Amadeus | 2016-07-04 11:14 AM |
| 1561 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | lixleon | Any possible \${Actor[ID].SkinID} ? | Amadeus | 2016-12-09 04:02 PM |
| 2185 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | LostOne | New Members for Recipe (Data Type) | Amadeus | 2023-12-21 06:45 PM |
| 2168 | ISXEVE | Feature - Enhancement | New | Normal | nazarik | t3 destroyers tactical mods | Administrators | 2021-02-25 07:46 AM |
| 1589 | ISXEVE | Feature - Enhancement | Closed | Normal | Nerumph | Add Compression Array as Acceptable Ore Depository | Amadeus | 2018-05-05 01:32 PM |
| 2222 | ISXEVE | Feature - Enhancement | Implemented | Normal | Noobbotter | Allow me to get the X, Y pixel position of an evewindow. | Amadeus | 2023-01-07 07:59 PM |
| 2102 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Pork | Access to RoomID + EQ2loc change/update | Amadeus | 2019-05-15 11:30 AM |
| 2082 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Pork | EQ2_onIncomingText (Event) (Expand to Accept All Chat Types Like Narrative etc) | Amadeus | 2019-12-26 05:43 PM |
| 2008 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Pork | Enable use of (TabbedPane) within EQ2UIPage to access datasource and change tabs in ui elements | Amadeus | 2019-12-31 02:03 PM |
| 1621 | ISXEQ2 | Feature - Enhancement | Implemented | Normal | Pork | Select Item within a LootWindow Reward | Amadeus | 2016-06-19 09:06 PM |
| 1264 | ISXEVE | Feature - Enhancement | Implemented | Normal | rogeruk | PlaceSellOrder - MultiSell Addition | Amadeus | 2015-01-22 10:50 AM |
| 1176 | ISXEVE | Feature - Enhancement | Feedback Required | Low | Stealthy | Epic Arc Mission Support | Amadeus | 2014-09-30 03:16 AM |
| 2167 | ISXEVE | Feature - Enhancement | Implemented | Normal | Teht | Requesting "Claim" button implementation in Window rewardsWnd" | Amadeus | 2021-02-17 04:06 AM |