StealthBot - Issues

#	Tracker	Status	Priority	Author	Subject	Assignee	Updated	Project
1381	Feature - Enhancement	New	Normal	clarity	Use % of Ore/Cargo Hold		2015-04-20 11:57 AM	StealthBot
1309	Feature - Enhancement	New	Normal	Sumpin Fishy	Recognize ore sites		2015-03-13 07:22 AM	StealthBot
1345	Feature - Enhancement	New	High	Futureman	Cicardian Sleeper Attack	Futureman	2015-01-24 08:42 AM	StealthBot
1313	Feature - Enhancement	New	Normal	Sumpin Fishy	POS Module - Compression array		2014-12-11 05:56 AM	StealthBot
1226	Feature - Enhancement	In Progress	Normal	Stealthy	Make TTS alerts optionally fire only once every few minutes	Stealthy	2014-10-30 08:08 PM	StealthBot
1232	Feature - Enhancement	New	Normal	Stealthy	Add ability to select / deselect all ores for Mining configuration		2014-10-15 01:53 PM	StealthBot
1230	Feature - Enhancement	New	Normal	Stealthy	Add a means of specifying that we -should not- use drones on a mission target		2014-10-15 01:46 PM	StealthBot
1229	Feature - Enhancement	New	Normal	Stealthy	Use tractor beams when looting mission objectives		2014-10-15 01:45 PM	StealthBot
1228	Feature - Enhancement	New	Normal	Stealthy	Make Mining ore selection group-based (e.g. Veldspar, Scordite) instead of type-based (e.g. Concentrated Veldspar)		2014-10-15 01:40 PM	StealthBot