

ISXEQ2 - Feature - Enhancement #2266

Camera zoom distance

2024-02-11 11:15 AM - Kannkor

Status: New	Start date: 2024-02-11
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
vbulletin_issue_id:	
Description A way to set camera zoom distance. IE: When I'm in third person view (default is mouse scroll), you can get close or far away from your character. I'd like to be able to check this distance, and set it.	