

## ISXEVE - Bug #2199

### Wreck Type Should Match the In Game Info

2022-01-01 01:54 AM - smokemonkey

<b>Status:</b> New	
<b>Priority:</b> Low	
<b>Assignee:</b>	
<b>Category:</b>	
<b>Target version:</b>	
<b>vbulletin_issue_id:</b>	
<b>Description</b> In game the wrecks have Type column like '[faction] [size] wreck'  For example 'Sansha Large Wreck'  But Isxeve just returns 'Wreck' for all wrecks.  Adding size info would help to prioritize salvaging.  Low priority, but just leave a ticket here.	