

OgreBot - Bug #2107

Ogre transmute does not handle very well 2 same object to transmute when you don't have the level to do it

2018-11-25 01:27 PM - ethreayd

Status: New	
Priority: Normal	
Assignee:	
Category:	
Target version:	
vbulletin_issue_id:	
Description If you got 2 SAME objects in a bag to transmute but do not have the transmuting skill to transmute them, it will stay on those objects indefinitely. To reproduce : <ul style="list-style-type: none">- use a low level transmuter toon- get something to transmute in 2 exemplaries like 2 adept scroll WHICH ARE EXACTLY THE SAME (they will stack)- launch ogre transmute on them	