ISXEQ2 - Feature - New #2103

New item method: Infuse

2018-10-18 03:33 PM - Kannkor

Status:	Resolved		**Start date:**	2018-10-18
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	0.00 hour
Target version:				
vbulletin_issue_id:				

Description

When you right click an item in your inventory, you get an option "Infuse" (other options also include: Examine, Equip, Destroy).

Would like to be able to access this right click option.

Similar to Me.Inventory["Item name here"]:Equip

Would like: Me.Inventory["item name here"]:Infuse

History

#1 - 2019-12-26 12:41 PM - Amadeus

- Status changed from New to Resolved

You can infuse items by using the following code:

eq2execute /infuse_item ITEM_SERIAL_NUMBER

For Example:

eq2execute /infuse_item ${Me.Inventory[netted sleeves of the lost].SerialNumber}

#2 - 2019-12-26 12:44 PM - Amadeus

Also, for future reference, /infuse_item_preview SERIAL_NUMBER will open up the window.

Files

Infuse-rightclick.PNG	5.35 KB	2018-10-18	Kannkor