

ISXEVE - Bug #2074

Character.GetJammers() bug

2018-04-11 07:57 PM - wanjizheng

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:		
Target version:		
vbulletin_issue_id:		
Description		
In the Anomalies (haven't tested in other place), the getJammers() function doesn't always return the the jammers. Sometime need to warp out the anomalies and then warp in again before it can return the right result.		

History

#1 - 2018-05-06 09:04 PM - Amadeus

- Status changed from New to Closed

I just went through and updated everything with regard to Jammers, etc. in ISXEVE version 20180502.0005. If you're still having issues, make another forge request and give specific instructions on how I can recreate the bug.