

OgreBot - Feature - Enhancement #2073

Option to specify which Revive choice to use

2018-03-30 08:08 AM - user01

Status:	Implemented	Start date:	2018-03-30
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
vbulletin_issue_id:			

Description

As per: <https://wiki.ogregaming.com/eq2/index.php?title=OgreMCP>

"**Revive** - Revive - WARNING! If there are multiple options, it does NOT choose the one you have highlighted. I haven't spent the time to determine which one it does."

Can you add option to specify which choice to use?

History

#1 - 2018-05-29 09:10 AM - Pork

The Following is for selecting which Option you want to revive at...

```
EQ2UIPage[_HUD,death].Child[list,_HUD.Death.RespawnLocations.Composite.JunctionList]:HighlightRow[1]
```

#2 - 2018-07-06 02:56 AM - Kannkor

- Status changed from New to Implemented

Implemented with version: OgreBot-17.172d

Takes 2 parameters now (instead of 1)

Parameter 1: ForWho (all)

Parameter 2: Revive option (1)