

OgreBot - Feature - Enhancement #2057

Raid/Group HUD - option to alter colors or add comment/marker by membername

2018-03-01 09:59 AM - user01

Status: New	Start date: 2018-03-01
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
vbulletin_issue_id:	
Description for some encounters, it's helpful to be able to easily identify who has what or who is doing what etc. it'd be awesome if we had a way to do that via the HUDs we already have. ex: oc !c -UpdateHUDColor <forWho> <onwho> <color> ie oc !c -UpdateHUDColor all user01mage01 purple oc !c -UpdateHUDComment <forWho> <onwho> <comment> ie oc !c -UpdateHUDComment all user01mage01 "Forced Joust! Det:true" oc !c -UpdateHUDResetDefault <forWho> <onwho> ie oc !c -UpdateHUDResetDefault all user01mage01	