

## OgreBot - Bug #2056

### ogre doesn't autoclose allaccess popup window and/or provide command to do so

2018-02-25 09:27 PM - user01

<b>Status:</b>	Implemented
<b>Priority:</b>	Normal
<b>Assignee:</b>	
<b>Category:</b>	
<b>Target version:</b>	
<b>vbulletin_issue_id:</b>	
<b>Description</b>	

#### History

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**#1 - 2018-07-06 03:32 AM - Kannkor**

- Status changed from New to Implemented

OgreBot 17.172d

OC/API

\*\* Added: F2PWindow\_Check <ForWho>

\*\*\* Does a check to see if the f2p window is open, and closes it.

\*\* Added: F2PWindow\_SetOptions <ForWho> <Minutes>

\*\*\* Tells Ogrebot to check for the F2PWindow again for <Minutes>. The default is 15 minutes from when Ogrebot is loaded. Setting this option will turn it back on for <Minutes>.